

## 2.4 Products of vectors

We will describe four products of vectors (some more useful than others).

### 2.4.1 Scalar product

**Definition 2.4.** The scalar product<sup>2</sup>  $\underline{a} \cdot \underline{b}$  of two vectors  $\underline{a}$  and  $\underline{b}$  is the scalar quantity  $|\underline{a}| |\underline{b}| \cos \theta$ , where  $\theta$  is the angle between  $\underline{a}$  and  $\underline{b}$ :

$$\underline{a} \cdot \underline{b} = |\underline{a}| |\underline{b}| \cos \theta.$$

In component form it is  $\underline{a} \cdot \underline{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ .

**Example 2.12.** Find the cosine of the angle between the vectors  $\underline{u} = \underline{i} - 2\underline{j} - 2\underline{k}$  and  $\underline{v} = 6\underline{i} + 3\underline{j} + 2\underline{k}$ .

**Remarks:**

- Two non-zero vectors are perpendicular if their scalar product is zero (since  $\cos \pi/2 = 0$ );
- For any vector  $\underline{a}$ ,  $\underline{a} \cdot \underline{a} = |\underline{a}| |\underline{a}| \cos(0) = |\underline{a}|^2$ ;
- Using components, it is possible to prove commutativity of the scalar product:  $\underline{a} \cdot \underline{b} = \underline{b} \cdot \underline{a}$ ;
- Using components, it is possible to prove distributivity of the scalar product:  $\underline{a} \cdot (\underline{b} + \underline{c}) = \underline{a} \cdot \underline{b} + \underline{a} \cdot \underline{c}$ .

These last two proofs are left as an *exercise*.

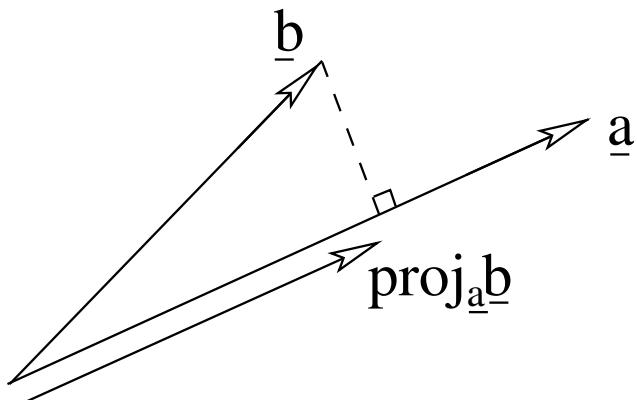
**Example 2.13.** Give the vector equation of the line through the point  $\underline{a} = 2\underline{i} + 3\underline{j}$  perpendicular to the vector  $\underline{b} = -\underline{i} + 2\underline{j}$ .

**Example 2.14.** Points  $A$ ,  $B$ ,  $C$ , and  $D$  have position vectors  $-2\underline{i} + 3\underline{j}$ ,  $3\underline{i} + 8\underline{j}$ ,  $7\underline{i} + 6\underline{j}$ , and  $7\underline{i} - 4\underline{j}$  respectively. Show that  $\overrightarrow{AC}$  is perpendicular to  $\overrightarrow{BD}$ .

### 2.4.2 Projection of vectors

**Definition 2.5.** The projection of a vector  $\underline{b}$  onto a vector  $\underline{a}$  is defined to be the component of  $\underline{b}$  in the direction of  $\underline{a}$ , given by

$$\text{proj}_{\underline{a}} \underline{b} = |\underline{b}| \cos \theta \underline{\hat{a}} = \frac{\underline{a} \cdot \underline{b}}{|\underline{a}|} \underline{\hat{a}} = \frac{\underline{a} \cdot \underline{b}}{|\underline{a}|^2} \underline{a}.$$



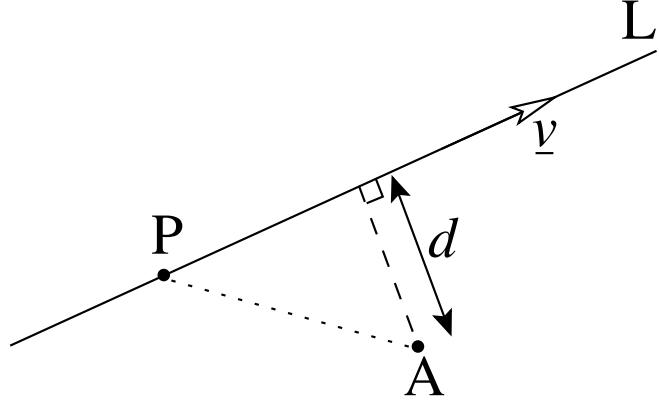
Its length – the scalar projection of  $\underline{b}$  on  $\underline{a}$  – is  $|\text{proj}_{\underline{a}} \underline{b}| = |\underline{b}| \cos \theta = \frac{|\underline{a} \cdot \underline{b}|}{|\underline{a}|}$ .

**Example 2.15.** Find the projection of  $\underline{a} = 2\underline{i} + 5\underline{j}$  on the vector  $\underline{b} = \underline{i} + \underline{j}$ .

**Example 2.16.** Given  $\underline{a} = \underline{i} - 2\underline{j} + 3\underline{k}$  and  $\underline{b} = 3\underline{i} - 4\underline{k}$ , find the scalar projection of  $\underline{a}$  on  $\underline{b}$ .

<sup>2</sup>Also called the dot product

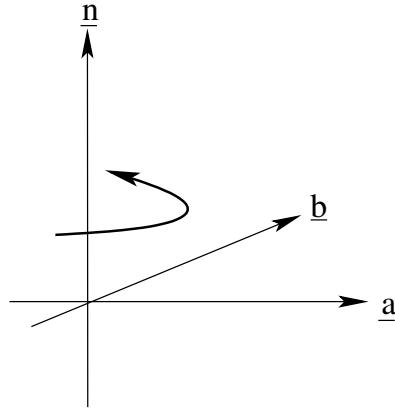
**Example 2.17.** Find the perpendicular distance of the point  $A$  with position vector  $4\underline{i} + 5\underline{j}$  from the line  $L$  with vector equation  $\underline{r} = -3\underline{i} + \underline{j} + \lambda(\underline{i} + 2\underline{j})$ .



**Example 2.18.** Find the perpendicular distance of the point  $C$  with position vector  $5\underline{i} - 9\underline{j} + 2\underline{k}$  from the line  $L$  with vector equation  $\underline{r} = 5\underline{i} + 3\underline{j} - \underline{k} + \lambda(2\underline{i} + 5\underline{j} + 7\underline{k})$ .

#### 2.4.3 Vector product

**Definition 2.6.** The vector product<sup>3</sup>  $\underline{a} \wedge \underline{b}$  of two vectors  $\underline{a}$  and  $\underline{b}$  is the vector  $|\underline{a}||\underline{b}|\sin\theta\hat{n}$ , where  $\hat{n}$  is a unit vector perpendicular to the plane of  $\underline{a}$  and  $\underline{b}$  such that  $\underline{a}, \underline{b}, \hat{n}$  form a right-handed set.



In component form, the vector product can be written as a determinant:

$$\underline{a} \wedge \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}.$$

**Example 2.19.** For vectors  $\underline{a} = 5\underline{i} - \underline{j} + 2\underline{k}$  and  $\underline{b} = \underline{i} - 2\underline{j} + 3\underline{k}$ , the scalar product of  $\underline{a}$  and  $\underline{b}$  is

$$\underline{a} \cdot \underline{b} = 5 \times 1 + (-1) \times (-2) + 2 \times 3 = 13$$

and the vector product of  $\underline{a}$  and  $\underline{b}$  is

$$\underline{a} \wedge \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 5 & -1 & 2 \\ 1 & -2 & 3 \end{vmatrix} = \underline{i} - 13\underline{j} - 9\underline{k}.$$

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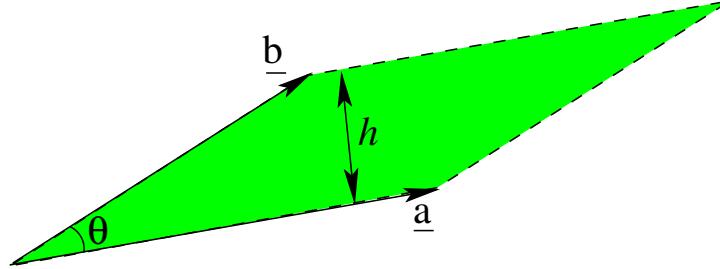
<sup>3</sup>Also called the cross product

**Remarks:**

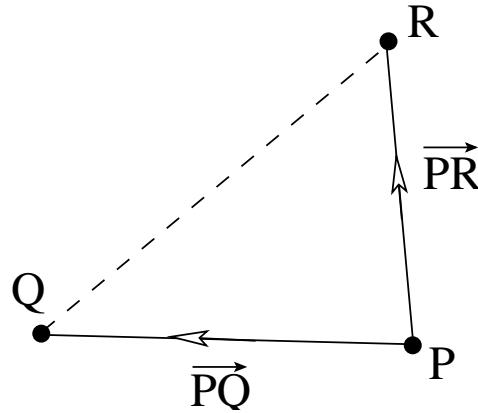
- The length of the resulting vector is  $|\underline{a} \wedge \underline{b}| = |\underline{a}||\underline{b}||\sin \theta|$ ;
- Two non-zero vectors are parallel if their vector product is zero (since  $\sin 0 = 0$ );
- The vector product does *not* commute. Instead,  $\underline{b} \wedge \underline{a} = -(\underline{a} \wedge \underline{b})$ ;
- The vector product is distributive:  $\underline{a} \wedge (\underline{b} + \underline{c}) = \underline{a} \wedge \underline{b} + \underline{a} \wedge \underline{c}$ ;

(Exercise: test this using components.)

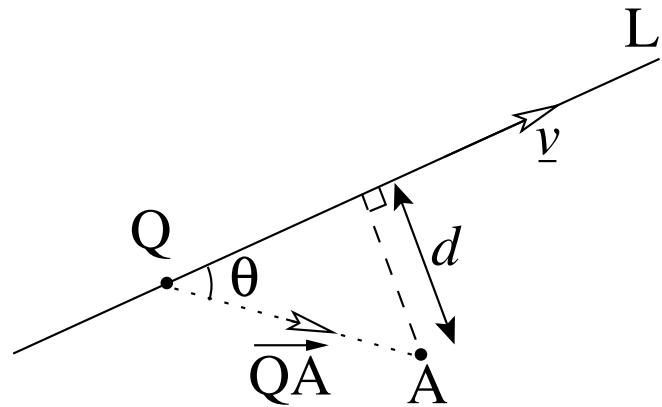
- For the unit vectors in the directions of the coordinate axes we have:  $\underline{i} \wedge \underline{j} = \underline{k}$ ,  $\underline{j} \wedge \underline{k} = \underline{i}$ , and  $\underline{k} \wedge \underline{i} = \underline{j}$ , but  $\underline{i} \wedge \underline{k} = -\underline{j}$  etc.;
- $|\underline{a} \wedge \underline{b}|$  is the area of the parallelogram formed by  $\underline{a}$  and  $\underline{b}$ . The height of the parallelogram is  $h = |\underline{b}| \sin \theta$ .



**Example 2.20.** Find a vector perpendicular to the plane containing the points  $P : (1, -1, 0)$ ,  $Q : (2, 1, -1)$ ,  $R : (-1, 1, 2)$ , and the area of the triangle with these vertices.



**Example 2.21.** Repeat example 2.17 (find the perpendicular distance of the point with position vector  $4\underline{i} + 5\underline{j}$  from the line  $\underline{r} = -3\underline{i} + \underline{j} + \lambda(\underline{i} + 2\underline{j})$ ) with the vector product.



#### 2.4.4 Triple products

**Definition 2.7.** The scalar triple product of vectors  $\underline{a}$ ,  $\underline{b}$ ,  $\underline{c}$  is

$$[\underline{a}, \underline{b}, \underline{c}] = \underline{a} \cdot (\underline{b} \wedge \underline{c}) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}.$$

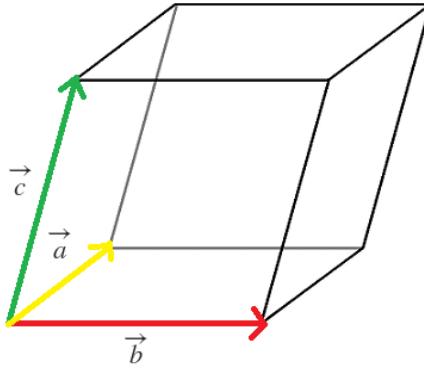
**Remarks:**

- To see that this is indeed equal to the given determinant, note that

$$\begin{aligned} \underline{a} \cdot (\underline{b} \wedge \underline{c}) &= (a_1 \underline{i} + a_2 \underline{j} + a_3 \underline{k}) \cdot [(b_2 c_3 - b_3 c_2) \underline{i} - (b_1 c_3 - b_3 c_1) \underline{j} + (b_1 c_2 - b_2 c_1) \underline{k}] \\ &= a_1(b_2 c_3 - b_3 c_2) - a_2(b_1 c_3 - b_3 c_1) + a_3(b_1 c_2 - b_2 c_1), \end{aligned}$$

which is the result of evaluating the given determinant.

- The result is a scalar, which represents the volume of the parallelepiped formed by the three vectors.



- A special case is when the points at the ends of the three vectors all lie in the plane  $z = 1$ . The tetrahedron formed by these three points and the origin has one-sixth the volume of the parallelepiped and, since its perpendicular height is one, its volume is also equal to one-third the area of the triangle in the plane  $z = 1$ . This proves the result we used in §1.1.6, that the area of the triangle is one half of the triple scalar product.
- Repeated vectors:  $[\underline{a}, \underline{a}, \underline{b}] = 0$  since  $\underline{a} \wedge \underline{b}$  is perpendicular to  $\underline{a}$ .
- If  $\underline{a}$ ,  $\underline{b}$ ,  $\underline{c}$  are non-zero and co-planar, then  $[\underline{a}, \underline{b}, \underline{c}] = 0$ .

**Example 2.22.** Calculate the scalar triple product of vectors  $\underline{a} = \underline{i} - 2\underline{j} + \underline{k}$ ,  $\underline{b} = 3\underline{i} + \underline{j} + 2\underline{k}$  and  $\underline{c} = -\underline{i} - 2\underline{j} + 5\underline{k}$ .

*Solution:*

$$[\underline{a}, \underline{b}, \underline{c}] = \begin{vmatrix} 1 & -2 & 1 \\ 3 & 1 & 2 \\ -1 & -2 & 5 \end{vmatrix} = 1(5 + 4) + 2(15 + 2) + 1(-6 + 1) = 9 + 34 - 5 = 38$$

□

**Definition 2.8.** The vector triple product of vectors  $\underline{a}$ ,  $\underline{b}$ ,  $\underline{c}$  is

$$\underline{a} \wedge (\underline{b} \wedge \underline{c}) = (\underline{a} \cdot \underline{c})\underline{b} - (\underline{a} \cdot \underline{b})\underline{c}.$$

We can demonstrate this result using components. Without loss of generality, we show that it is true for

the  $\underline{i}$  component:

$$\begin{aligned} [\underline{a} \wedge (\underline{b} \wedge \underline{c})]_i &= [\underline{a} \wedge ((b_2c_3 - b_3c_2)\underline{i} + (b_3c_1 - b_1c_3)\underline{j} + (b_1c_2 - b_2c_1)\underline{k})]_i \\ &= a_2(b_1c_2 - b_2c_1) - a_3(b_3c_1 - b_1c_3) \\ (\text{expand}) &= a_2b_1c_2 - a_2b_2c_1 - a_3b_3c_1 + a_3b_1c_3 \end{aligned}$$

Now we add and subtract  $a_n b_n c_n$  to the  $n^{\text{th}}$  component:

$$\begin{aligned} &= a_2b_1c_2 - a_2b_2c_1 - a_3b_3c_1 + a_3b_1c_3 + \textcolor{red}{a_1b_1c_1 - a_1b_1c_1} \\ (\text{collect}) &= b_1(a_1c_1 + a_2c_2 + a_3c_3) - c_1(a_1b_1 + a_2b_2 + a_3b_3) \\ &= [(\underline{a} \cdot \underline{c})\underline{b} - (\underline{a} \cdot \underline{b})\underline{c}]_i. \end{aligned}$$

**Example 2.23.** Calculate the vector triple product of  $\underline{a} = \underline{i} - 2\underline{j} + \underline{k}$ ,  $\underline{b} = 3\underline{i} + \underline{j} + 2\underline{k}$  and  $\underline{c} = -\underline{i} - 2\underline{j} + 5\underline{k}$ .

*Solution:* First

$$\underline{b} \wedge \underline{c} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 3 & 1 & 2 \\ -1 & -2 & 5 \end{vmatrix} = 9\underline{i} - 17\underline{j} - 5\underline{k}.$$

Then

$$\underline{a} \wedge (\underline{b} \wedge \underline{c}) = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 1 & -2 & 1 \\ 9 & -17 & -5 \end{vmatrix} = 27\underline{i} + 14\underline{j} + \underline{k}.$$

As a check, note that  $\underline{a} \cdot \underline{c} = 8$  and  $\underline{a} \cdot \underline{b} = 3$ , so  $8\underline{b} - 3\underline{c} = 24\underline{i} + 8\underline{j} + 16\underline{k} - (-3\underline{i} - 6\underline{j} + 15\underline{k}) = 27\underline{i} + 14\underline{j} + \underline{k}$ .  $\square$