



# Modeling Random Wet 2D Foams with Controlled Polydispersity

*“Back to the Future?”*

Andy Kraynik

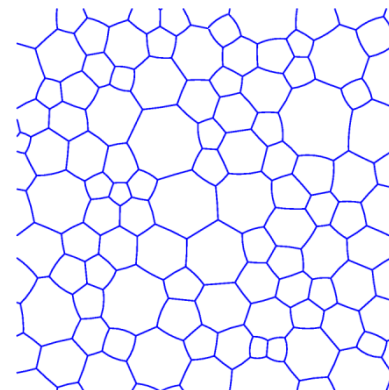
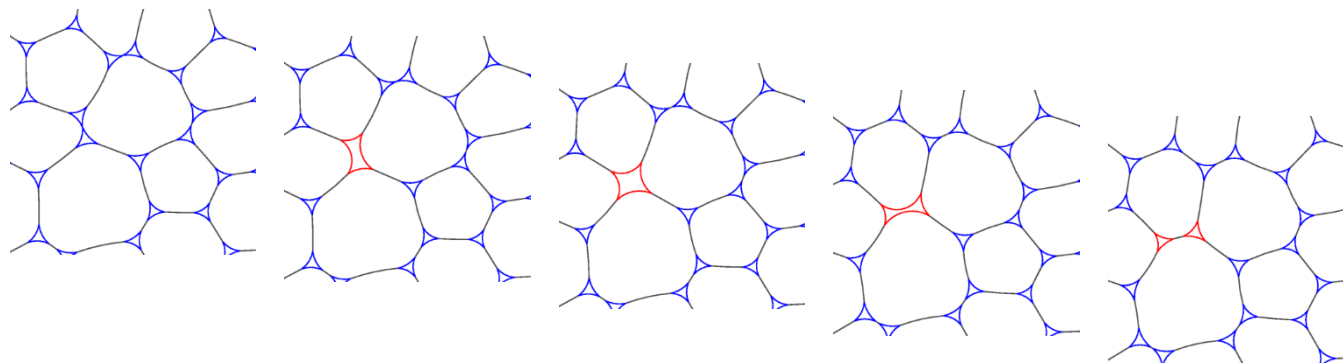
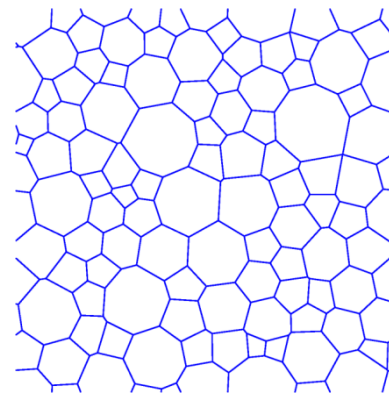
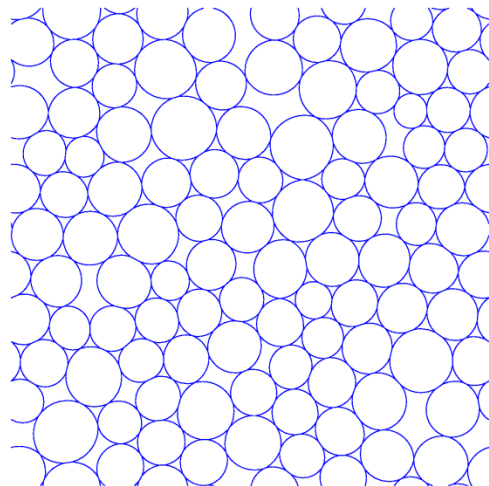
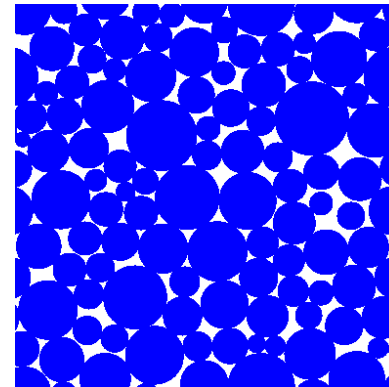
Sandia National Labs (retired)  
CEAS, University of Manchester  
University of Erlangen-Nuremberg

Simon Cox

Aberystwyth University

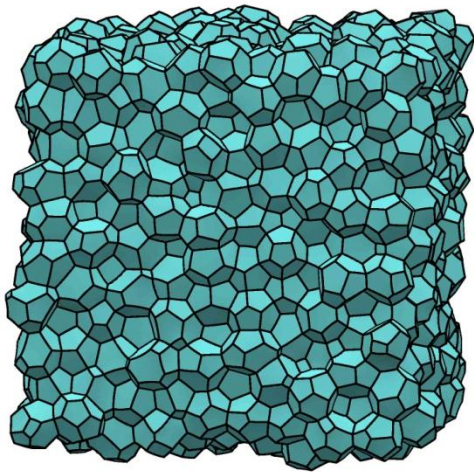
Stephen Neethling

Imperial College London

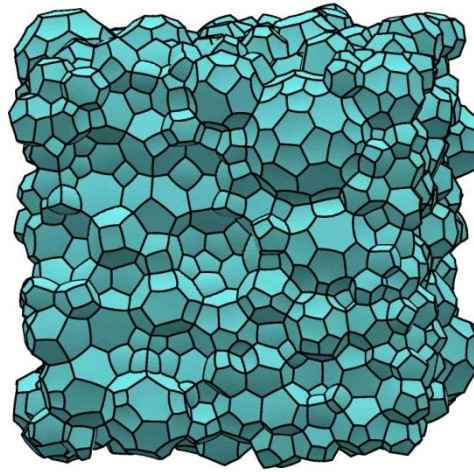


# Random Foams

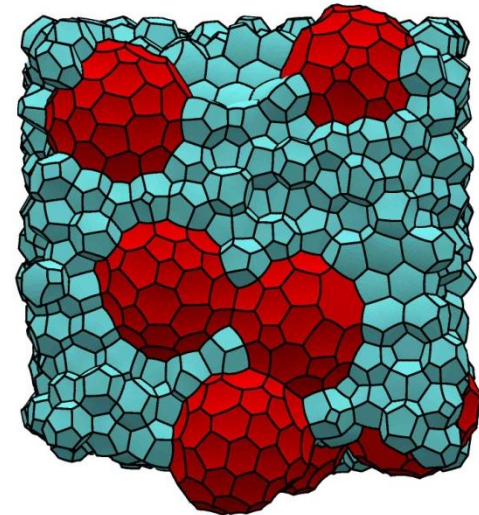
Kraynik, Reinelt & van Swol (2003) *Phys Rev E* **67**, 031403;  
(2004) *Phys Rev Lett* **93**, 208301; (2005) *Colloids Surfaces A* **263** 11-17.



Monodisperse



Polydisperse



Bidisperse

Spatially periodic structure

1728 cells

Cell volumes vary by three orders of magnitude

# Outline

Motivation

Simulating random 2D foams with controlled polydispersity

Dry

Energy

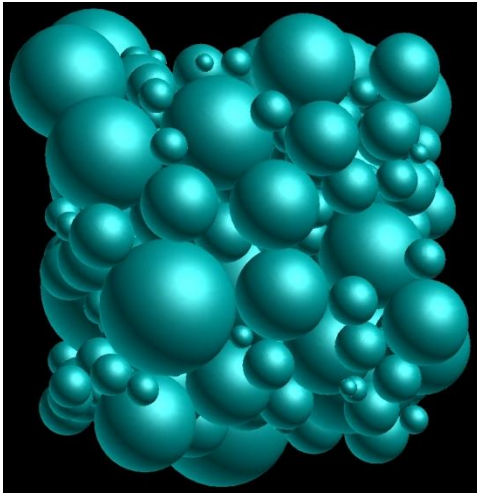
Shear modulus

Wet

Increasing liquid fraction toward the jamming transition

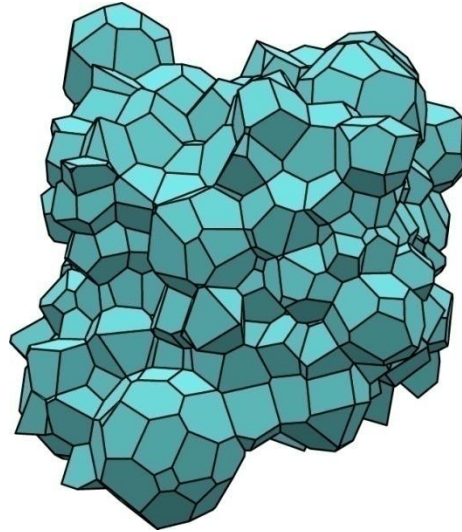
Shear modulus

# Simulating Random Polydisperse Foam

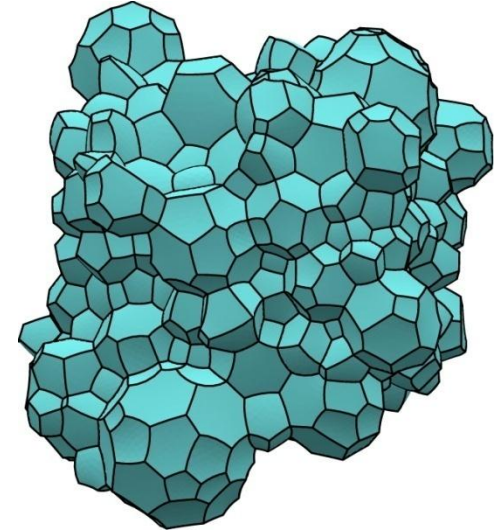


Molecular Dynamics

Random Close Packed (RCP) Spheres



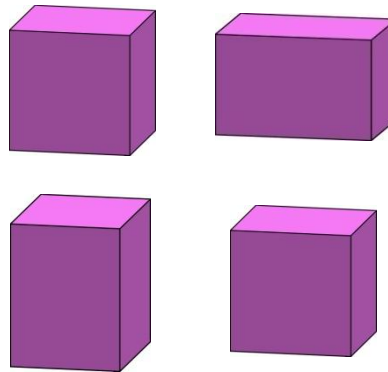
Laguerre (Weighted Voronoi)  
Tessellation



Surface Evolver  
Relaxed Foam

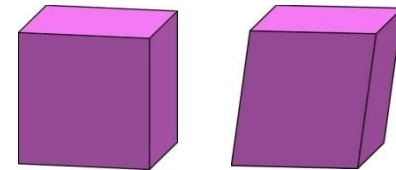
Tension-Compression Cycles

Annealing

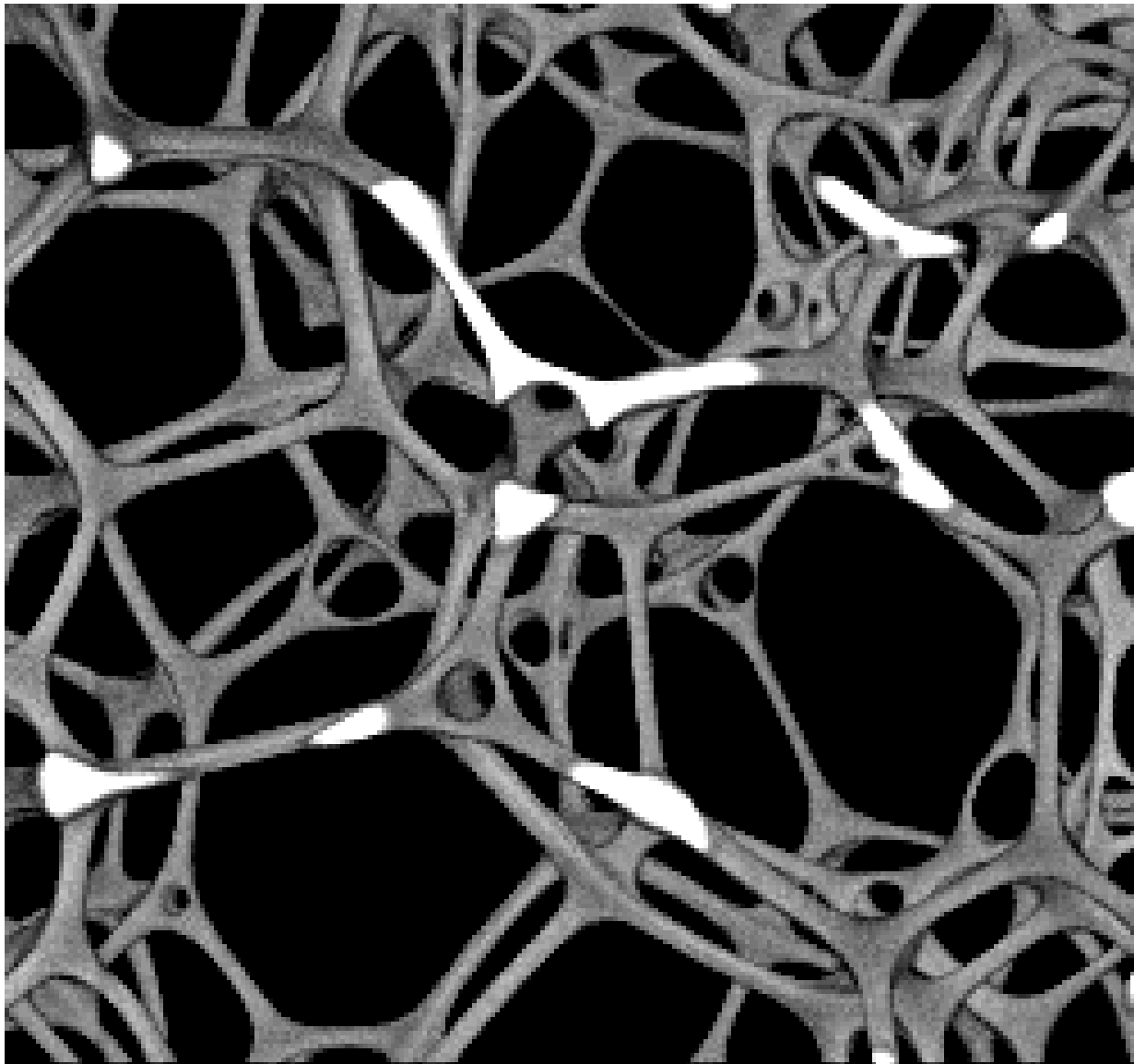


Relax the lattice to achieve isotropic stress

Elastic Recoil



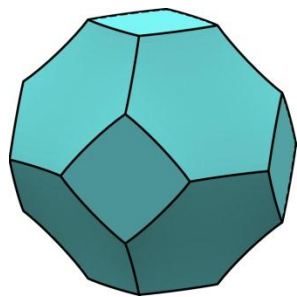
## Confocal microscopy of Plateau borders in emulsions



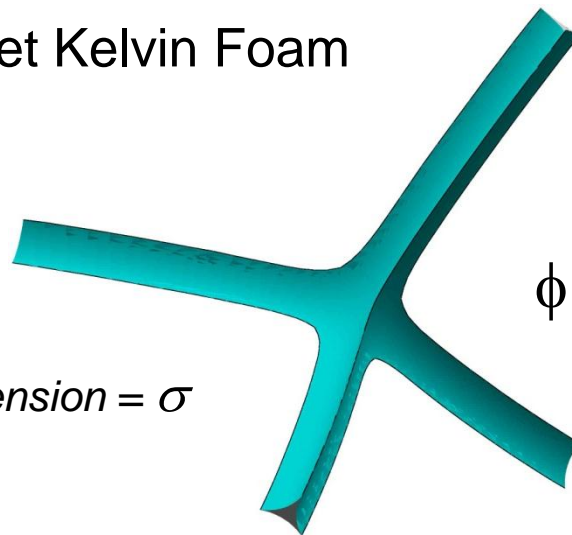
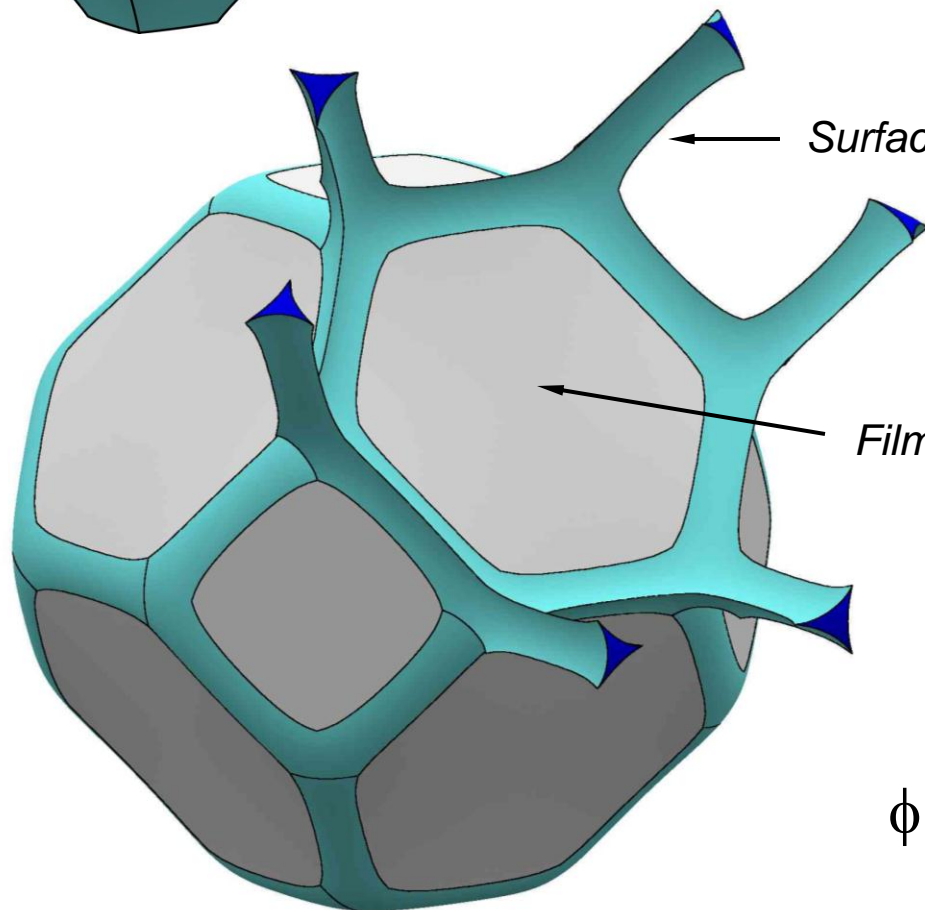
Eric Weeks, Physics, Emory University and Doug Wise, Physics, Harvard University



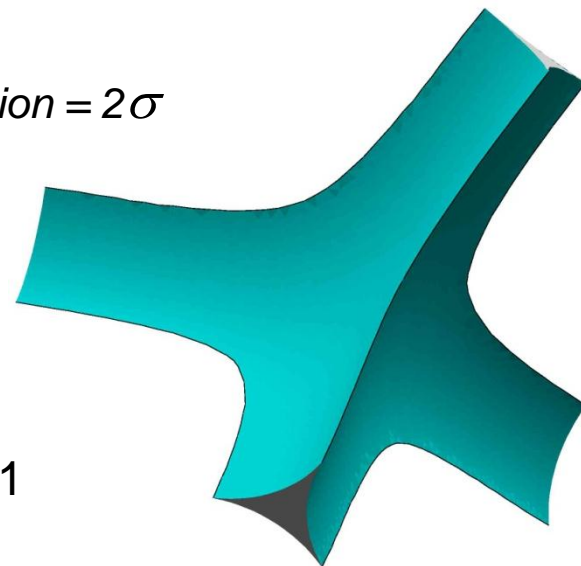
# Plateau Borders in a Wet Kelvin Foam



Kelvin Cell



$\phi = 0.001$

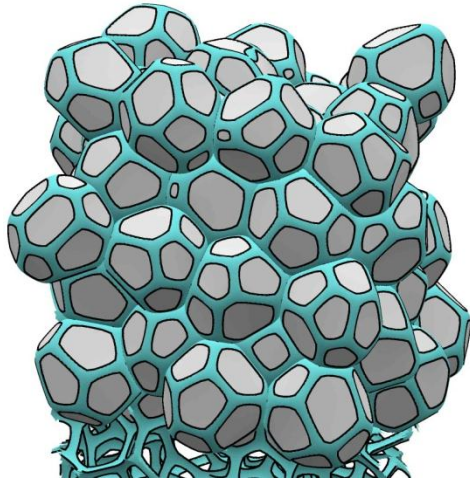


$\phi = 0.01$

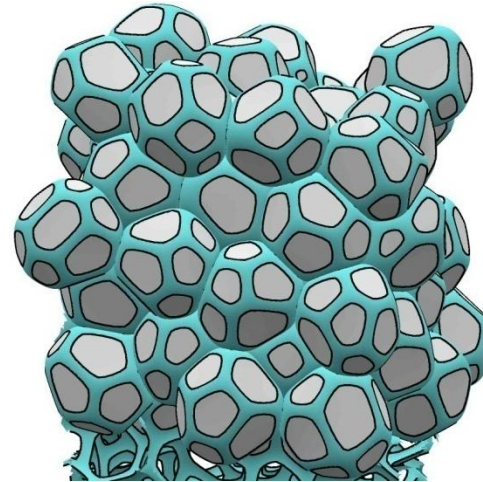
Plateau borders in liquid foams correspond to struts in solid foams

# Wet monodisperse foams with 64 cells and isotropic stress

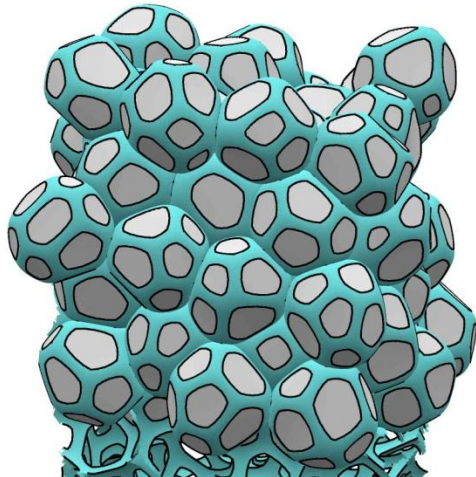
$\phi = 0.02$   
5 lost contacts



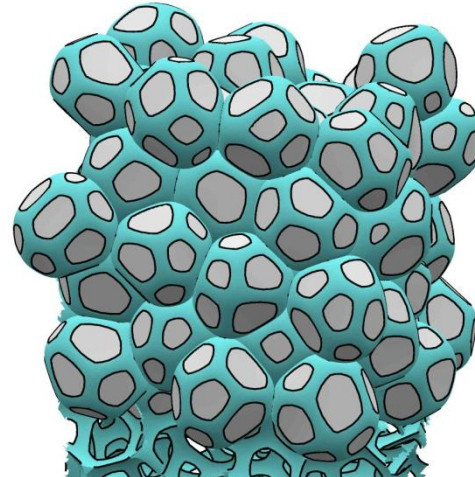
$\phi = 0.03$   
10



$\phi = 0.04$   
13

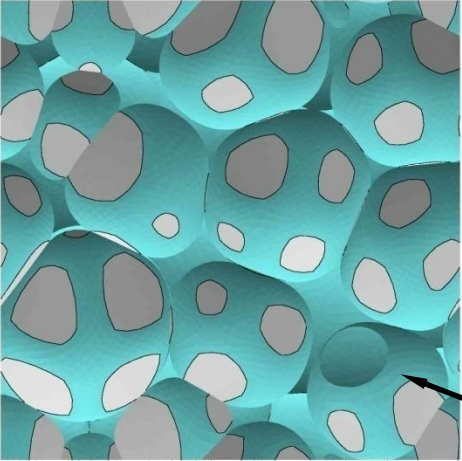
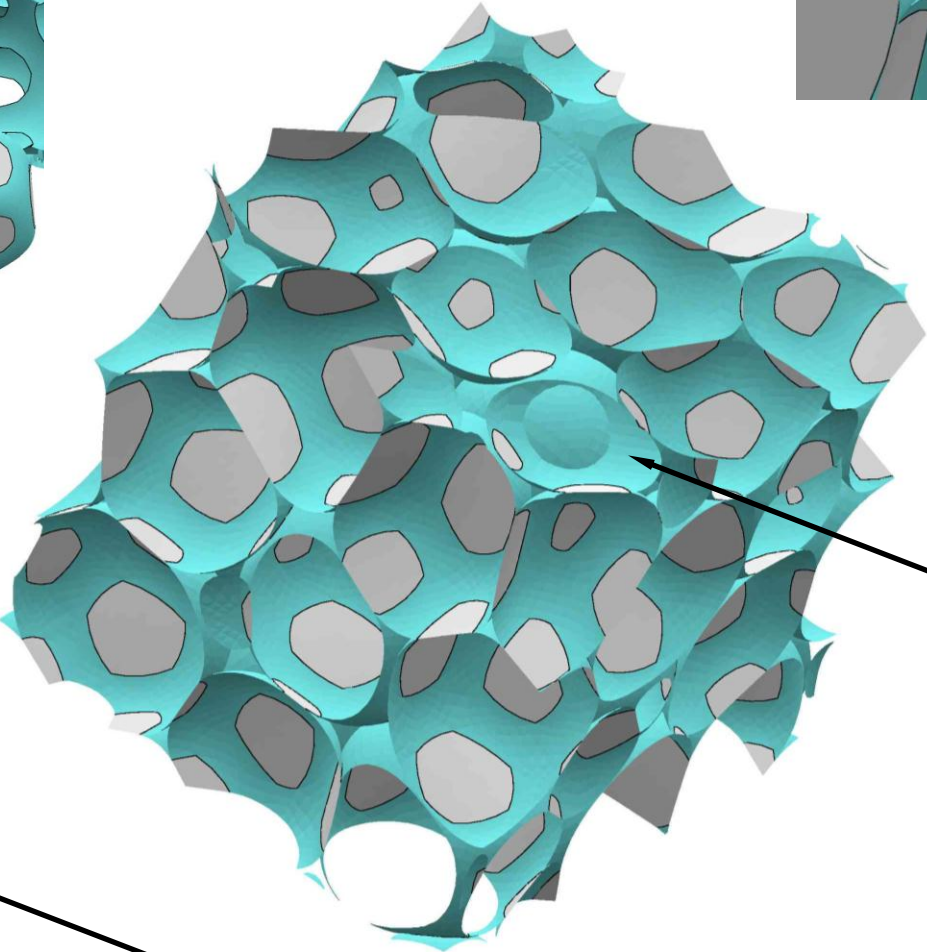
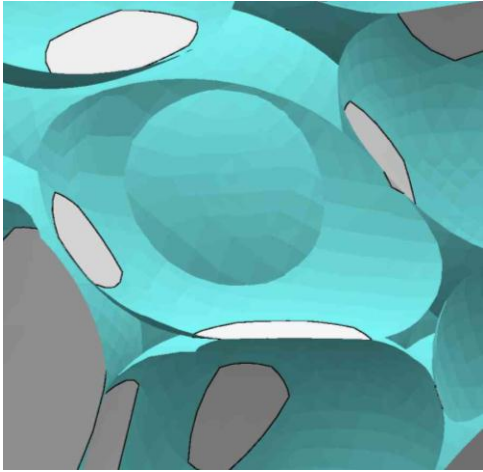
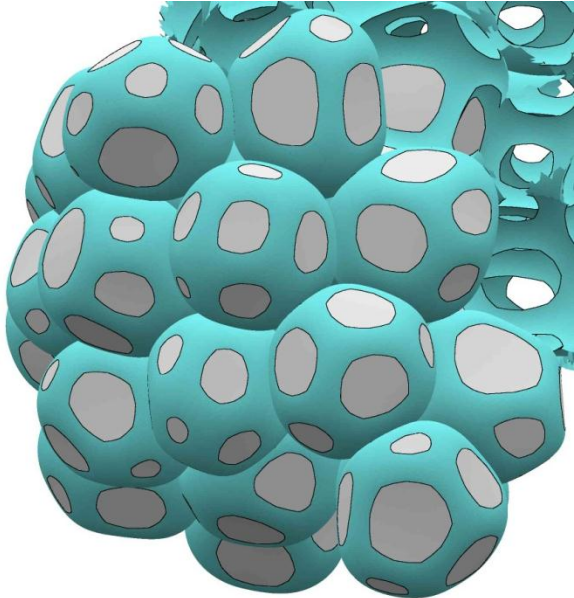


$\phi = 0.05$   
16



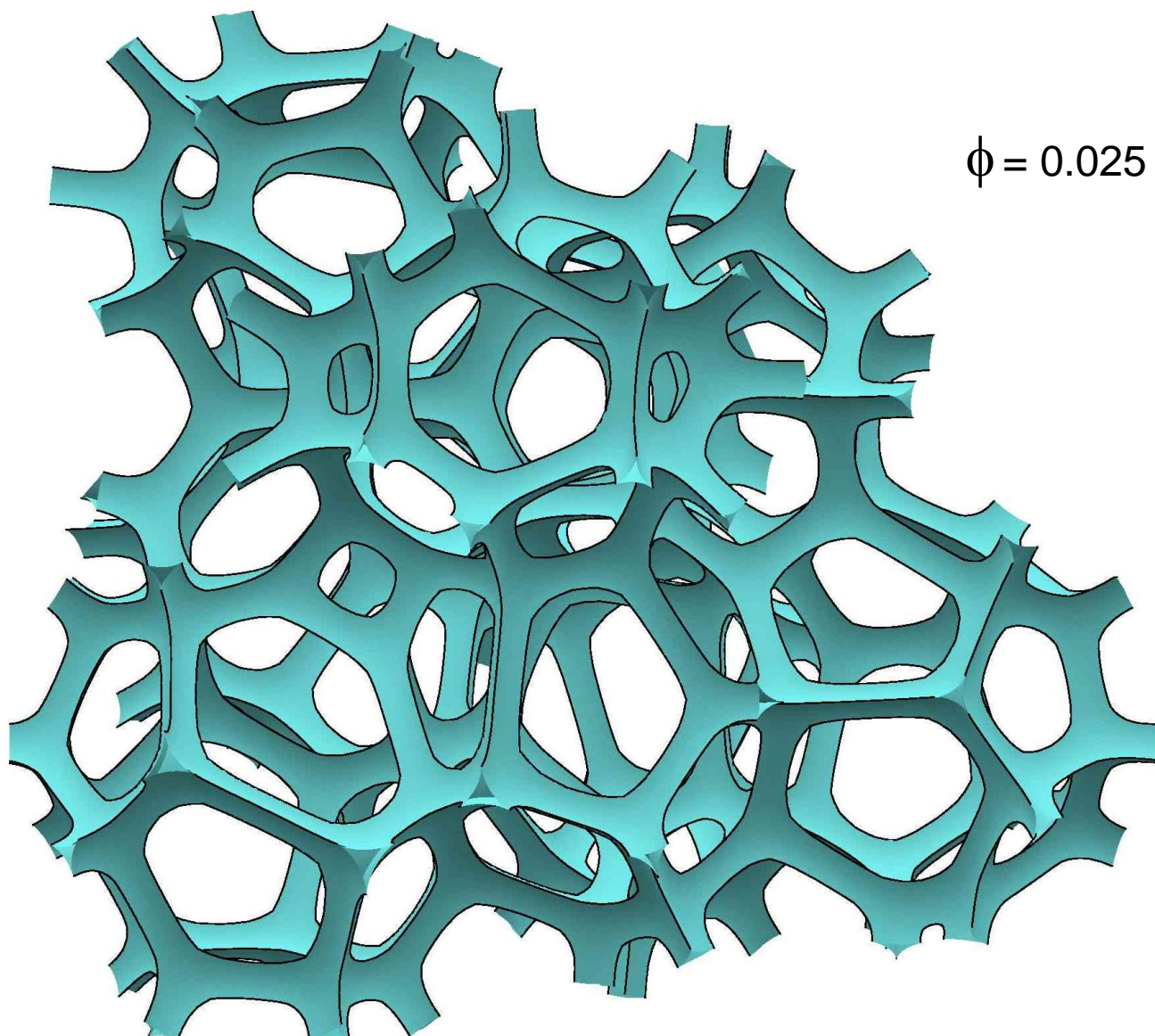
# Bubble Overlap

$\phi = 0.08$  19 lost contacts



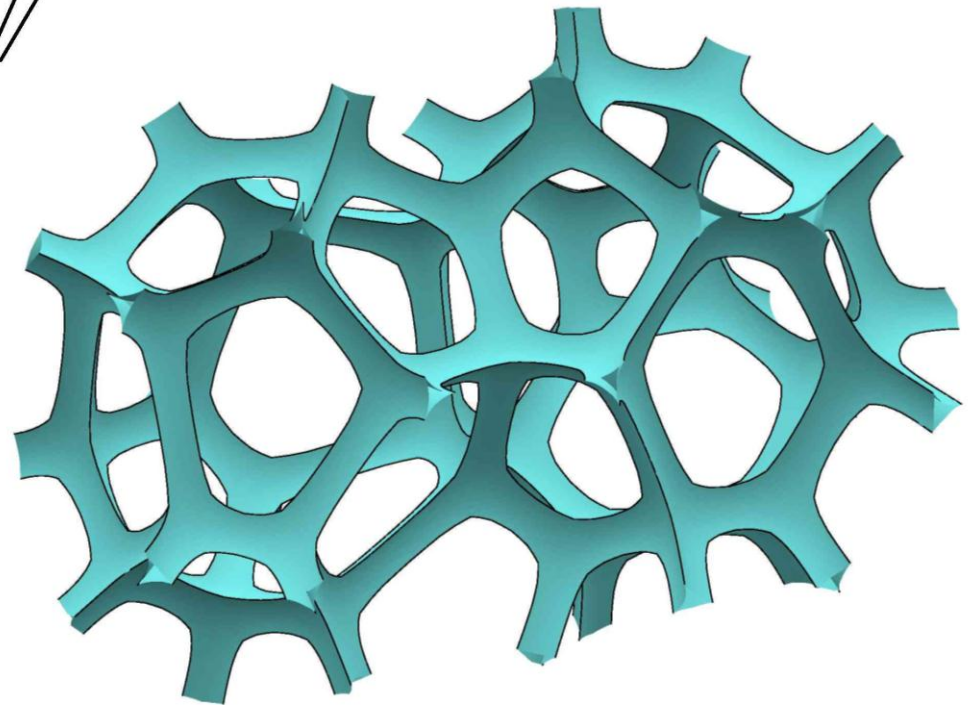
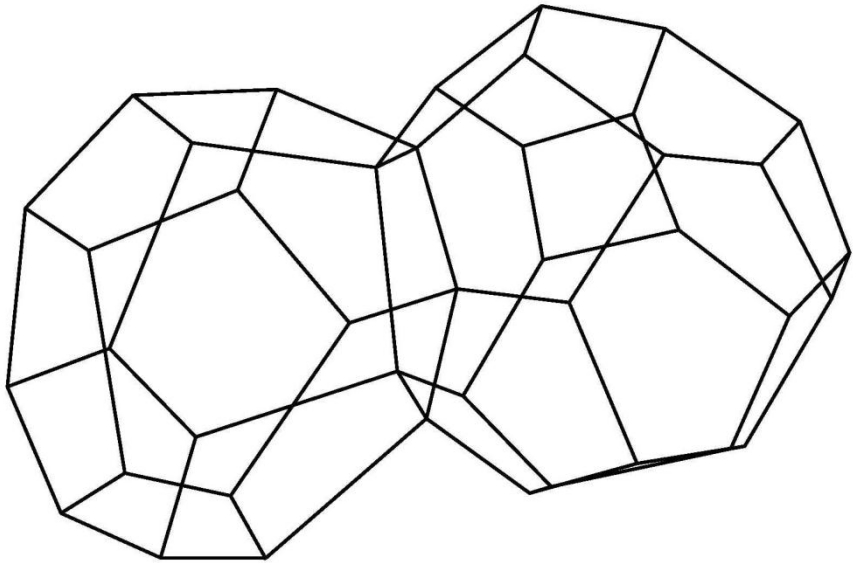


# Random Monodisperse Foam



$$\phi = 0.025$$

# Modeling the strut-level geometry of open-cell foams

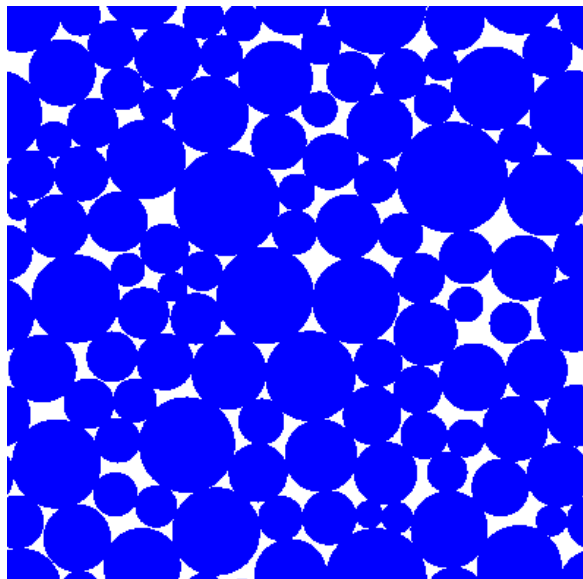


# Multiple solutions when the thin film tension is $2\sigma$

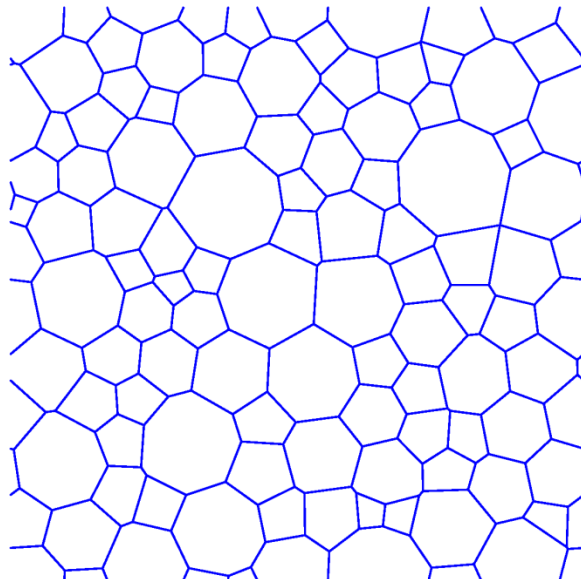


The junction between the Plateau borders and the thin films is not unique computationally and can lead to overlapping interfaces near the cusp when the film tension is  $2\sigma$ .

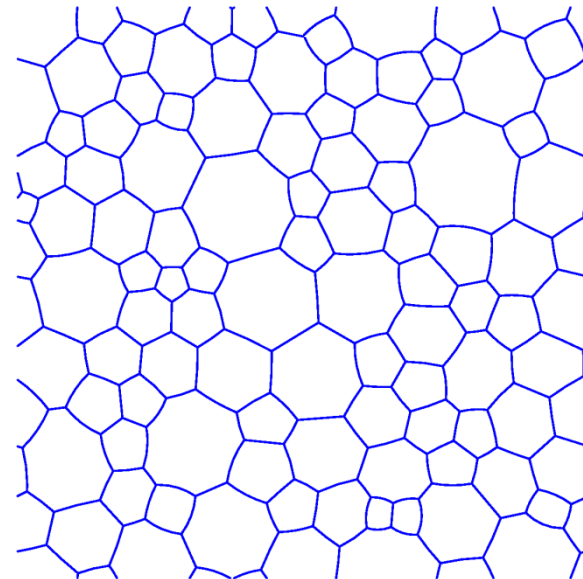
# Random Polydisperse 2D Foams



Packed Disks



Voronoi Polygons



Equilibrium

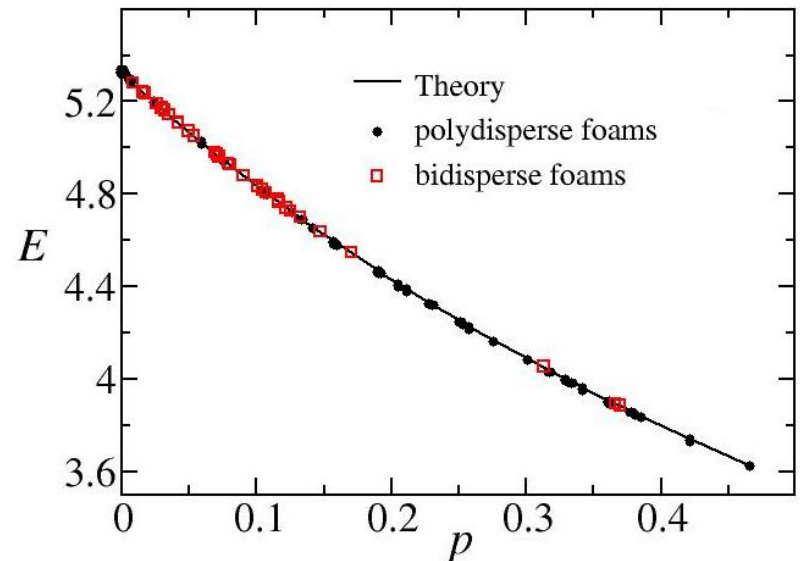
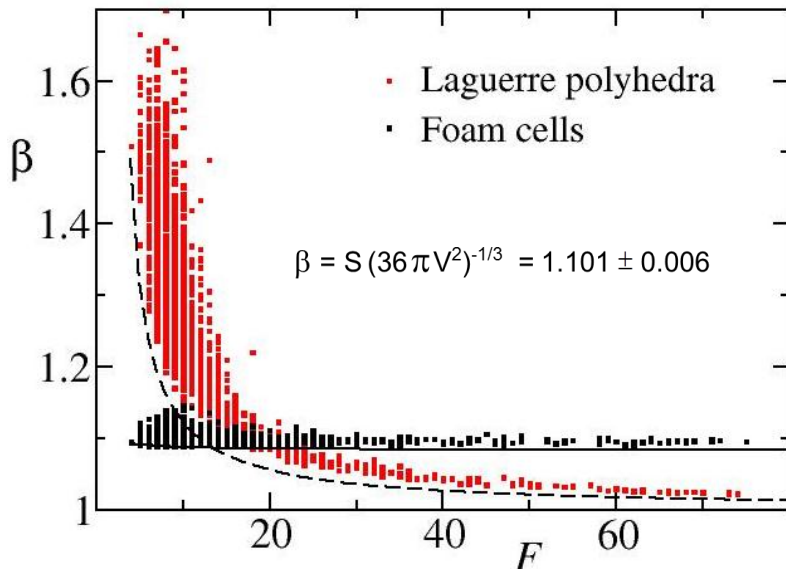


# Surface Free Energy Density in 3D

$$E = \sigma \frac{S_F}{V_F} = \sigma \frac{\sum S}{\sum V} = 3\beta\sigma \frac{\langle R^2 \rangle}{\langle R^3 \rangle} = 3\beta \frac{\langle R^3 \rangle^{1/3}}{R_{32}} \frac{\sigma}{\langle R^3 \rangle^{1/3}} = \frac{\beta (36\pi)^{1/3}}{1 + \left[ \frac{R_{32}}{\langle R^3 \rangle^{1/3}} - 1 \right]} \frac{\sigma}{\langle V \rangle^{1/3}}$$

$$E = \frac{3\beta\sigma}{R_{32}} = \frac{\beta (36\pi)^{1/3}}{1 + p} \frac{\sigma}{\langle V \rangle^{1/3}} = \frac{5.32}{1 + p} \frac{\sigma}{\langle V \rangle^{1/3}}$$

Sauter mean radius  $R_{32} = \frac{\langle R^3 \rangle}{\langle R^2 \rangle}$       polydispersity  $p = \frac{R_{32}}{\langle R^3 \rangle^{1/3}} - 1 \geq 0$



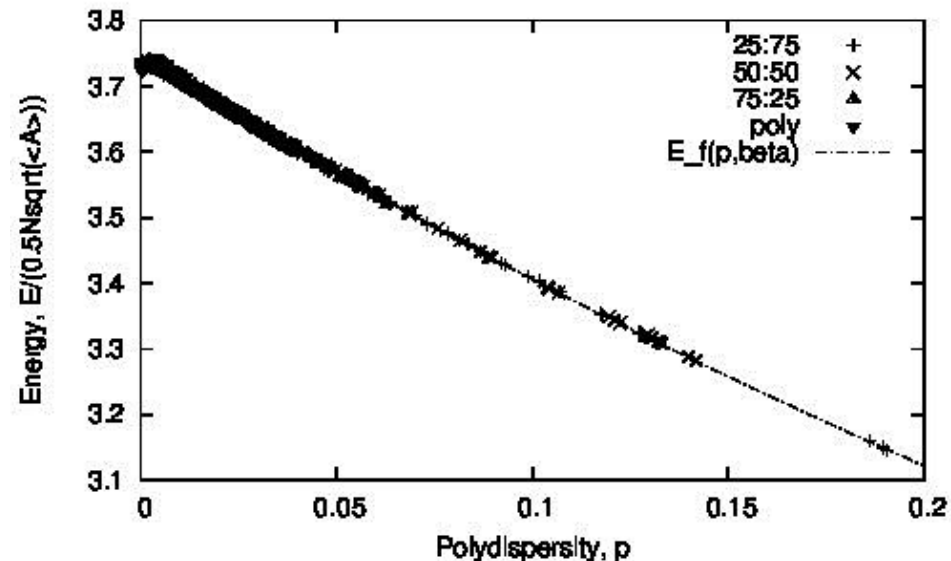
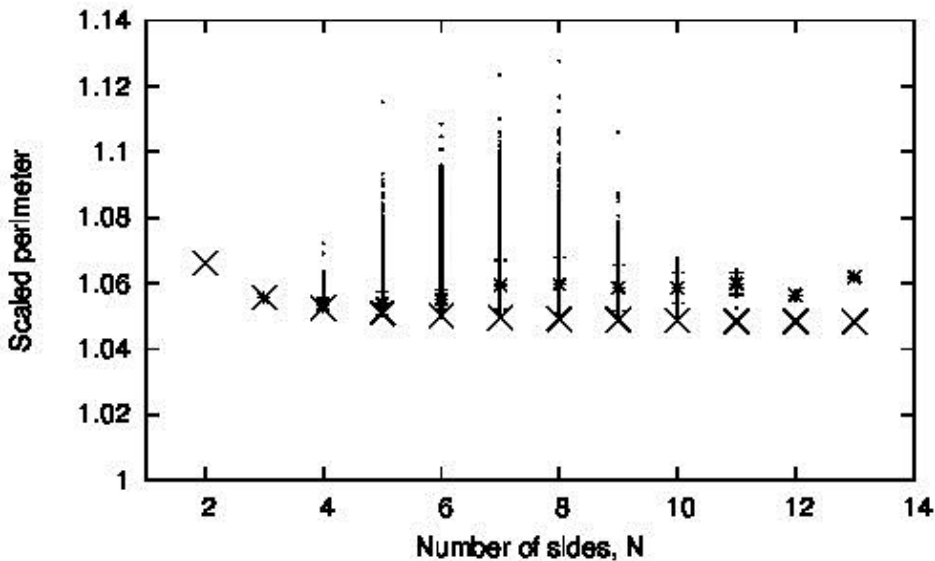
# Surface Free Energy Density in 2D

$$E = \sigma \frac{L_F}{A_F} = \sigma \frac{\sum L}{\sum A} = 2\beta\sigma \frac{\langle R \rangle}{\langle R^2 \rangle} = 2\beta \frac{\langle R^2 \rangle^{1/2}}{R_{21}} \frac{\sigma}{\langle R^2 \rangle^{1/2}} = \frac{2\beta\pi^{1/2}}{1 + \left[ \frac{R_{21}}{\langle R^2 \rangle^{1/2}} - 1 \right]} \frac{\sigma}{\langle A \rangle^{1/2}}$$

$$E = \frac{2\beta\sigma}{R_{21}} = \frac{2\beta\pi^{1/2}}{1+p} \frac{\sigma}{\langle A \rangle^{1/2}} = \frac{3.75}{1+p} \frac{\sigma}{\langle A \rangle^{1/2}}$$

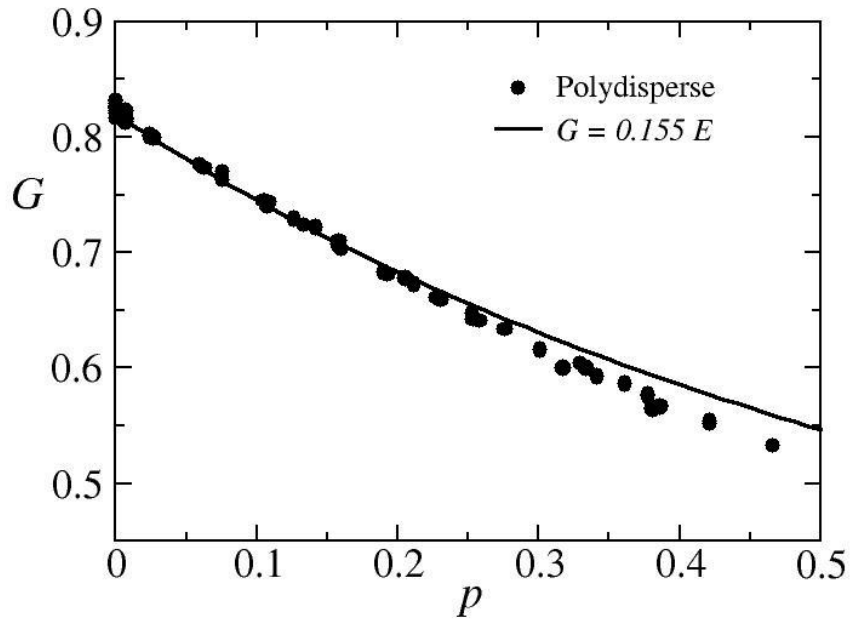
Sauter mean radius  $R_{21} = \frac{\langle R^2 \rangle}{\langle R \rangle}$

polydispersity  $p = \frac{R_{21}}{\langle R^2 \rangle^{1/2}} - 1 \geq 0$

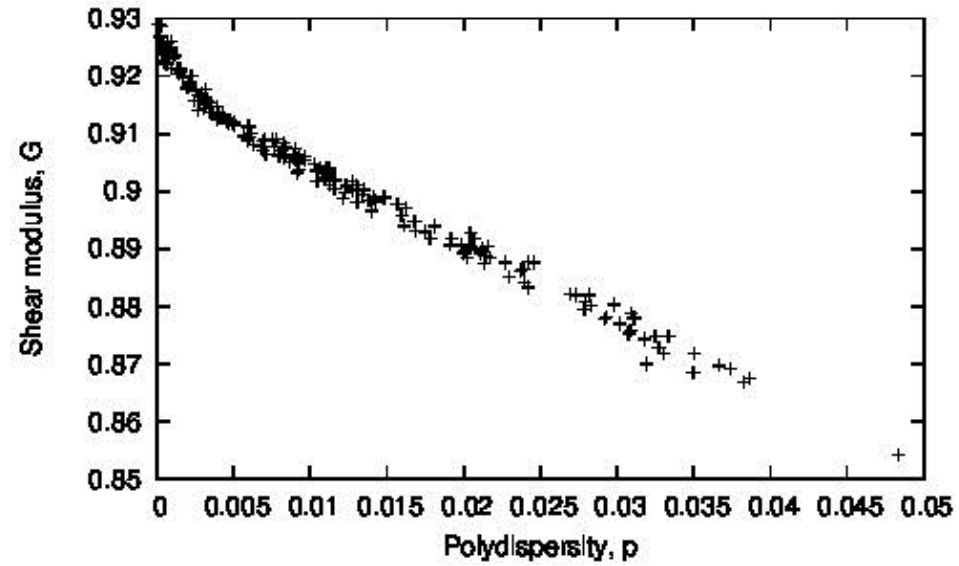


# Shear Modulus

3D

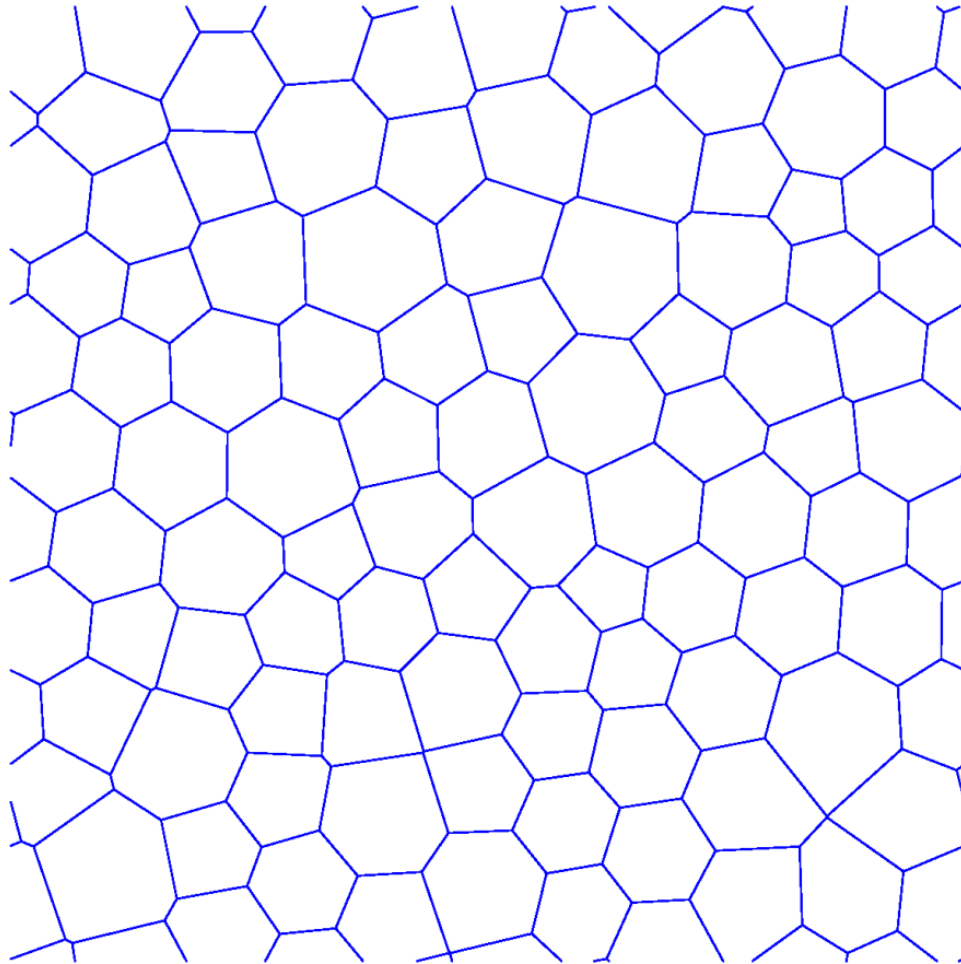


2D



$$G \approx 0.155 E = 0.512 \frac{\sigma}{R_{32}}$$

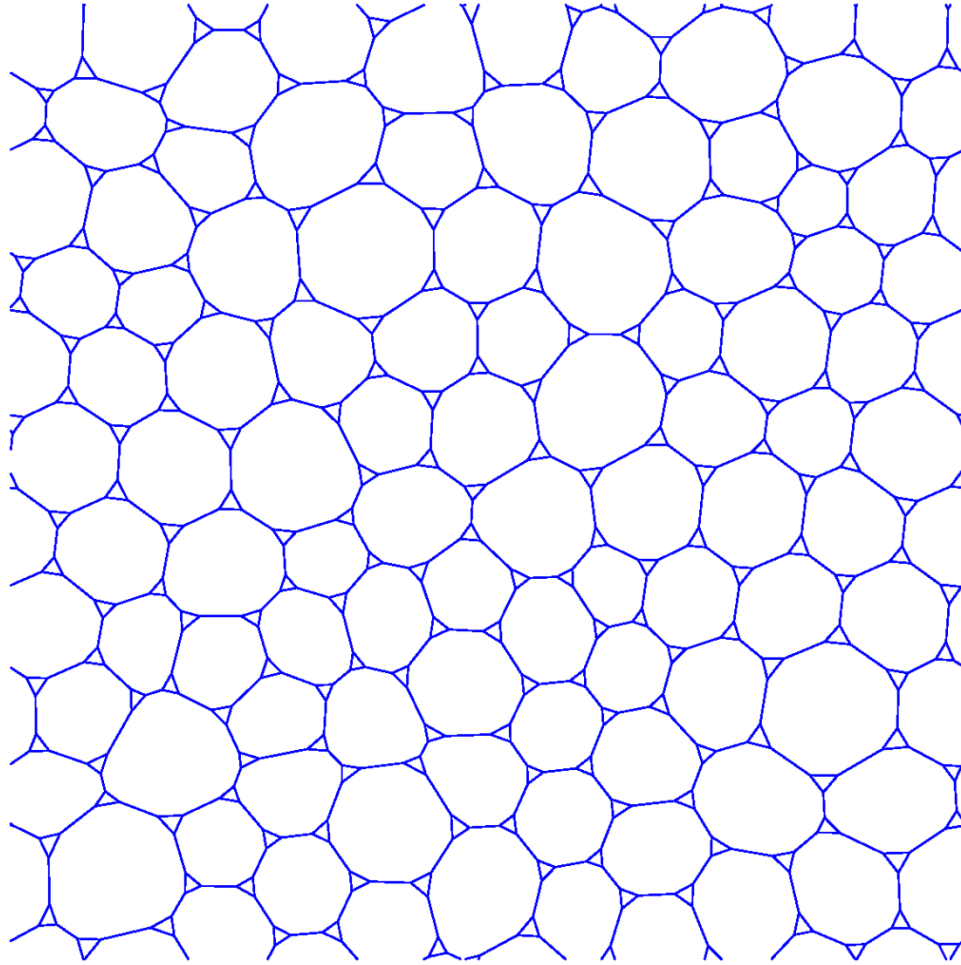
# Creating Wet Random Polydisperse 2D Foams

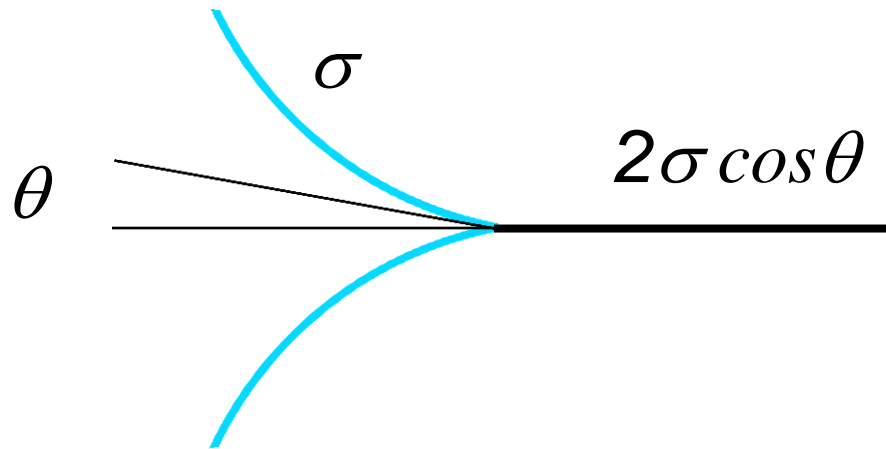


Weighted-Voronoi (Laguerre) Polygons

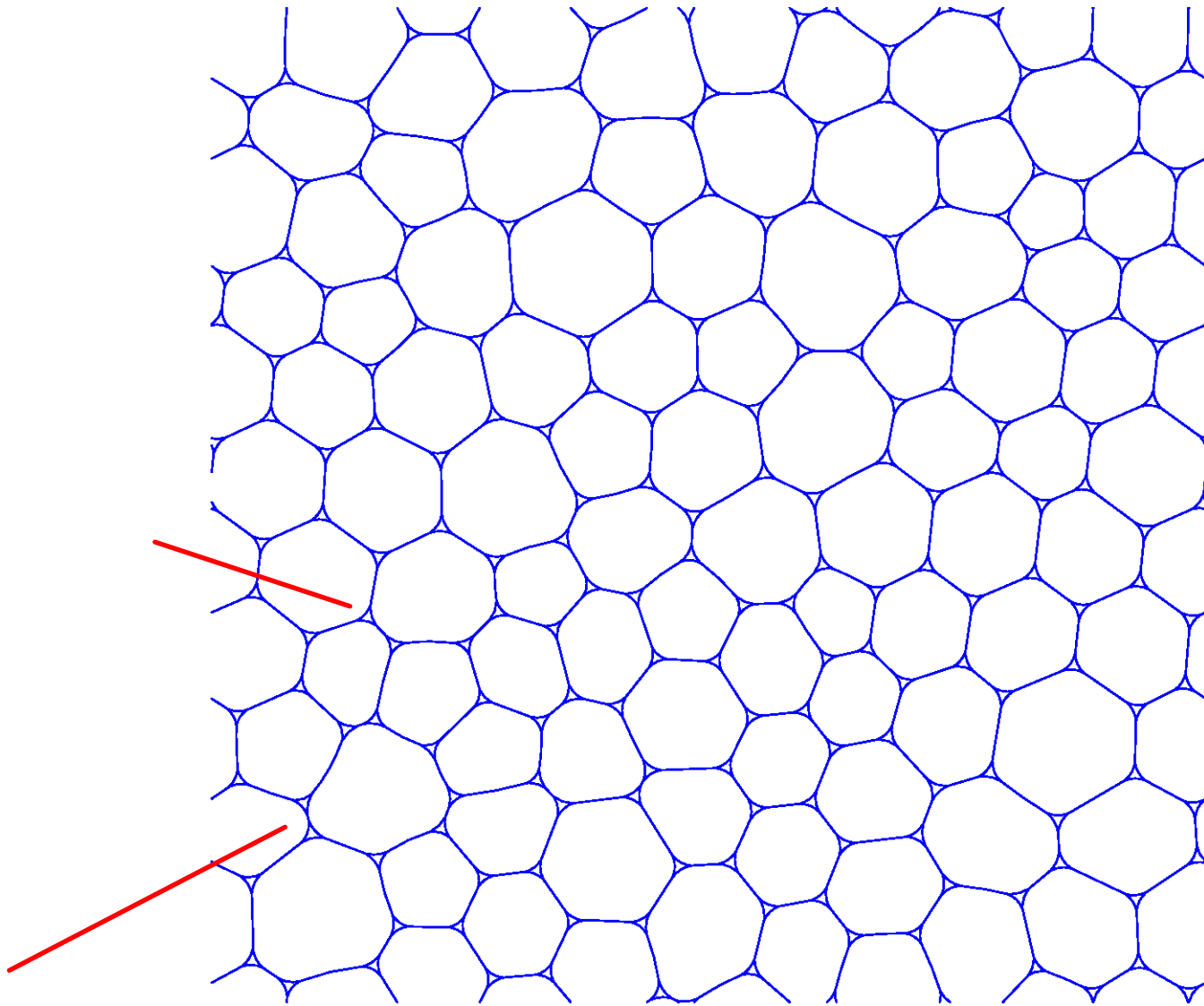


# Weighted-Voronoi Polygons with Primitive Plateau Borders





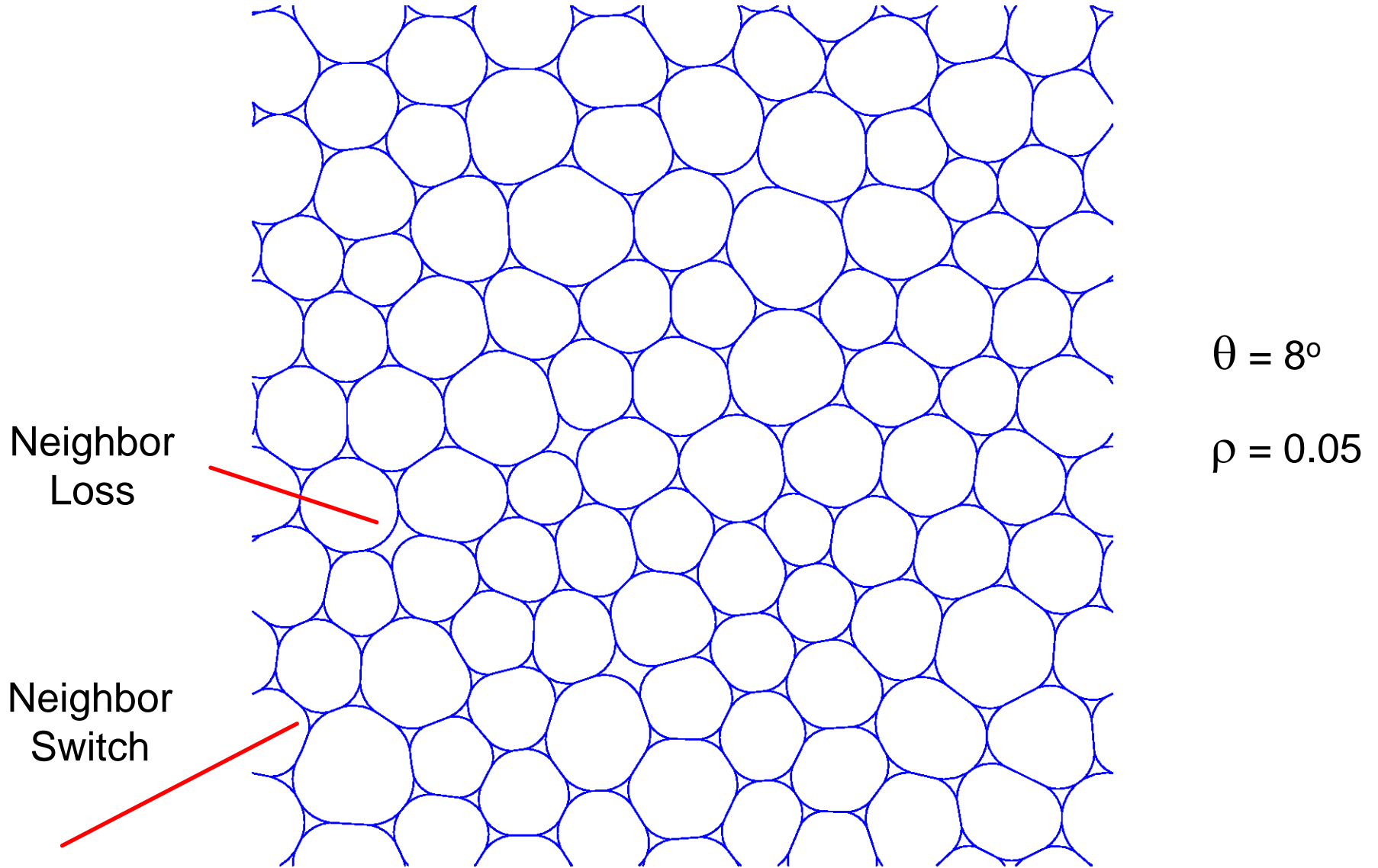
# Wet Topological Transitions



$$\theta = 8^\circ$$

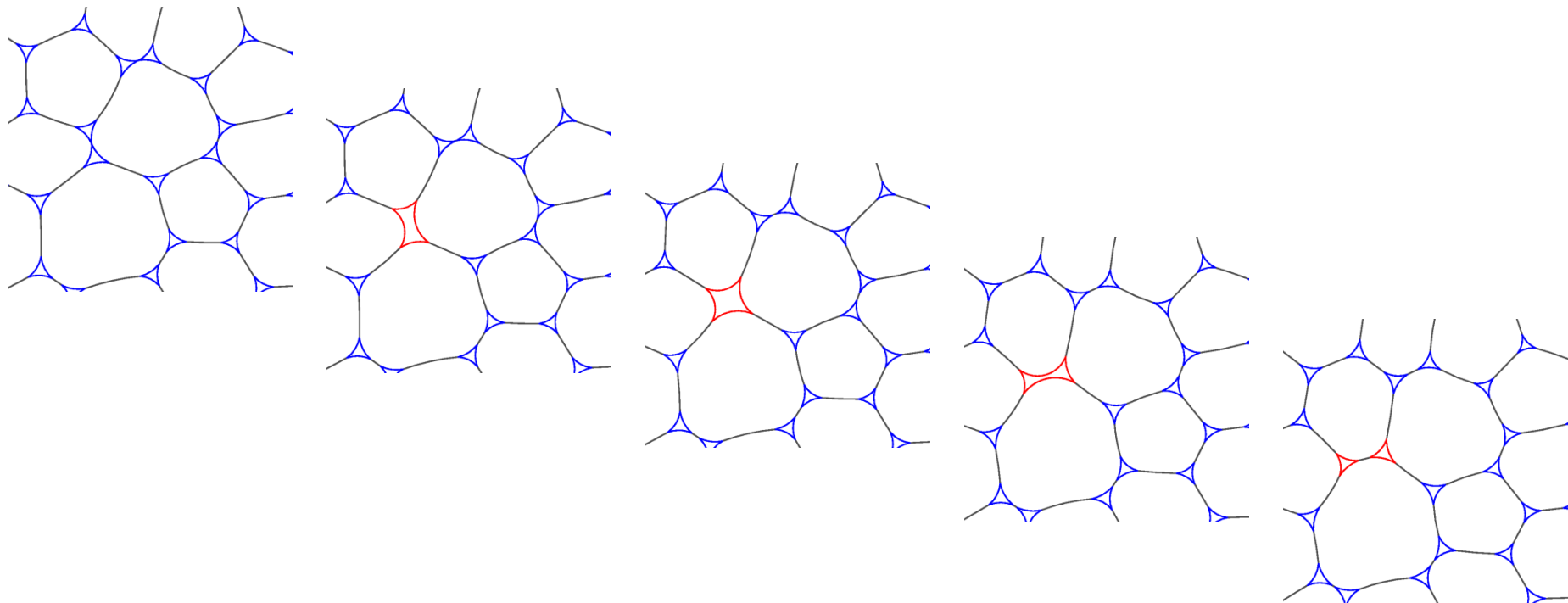
$$\rho = 0.02$$

# Wet Topological Transitions





# Wet Topological Transition Neighbor Switching



# Outlook for Random Wet 2D Foams

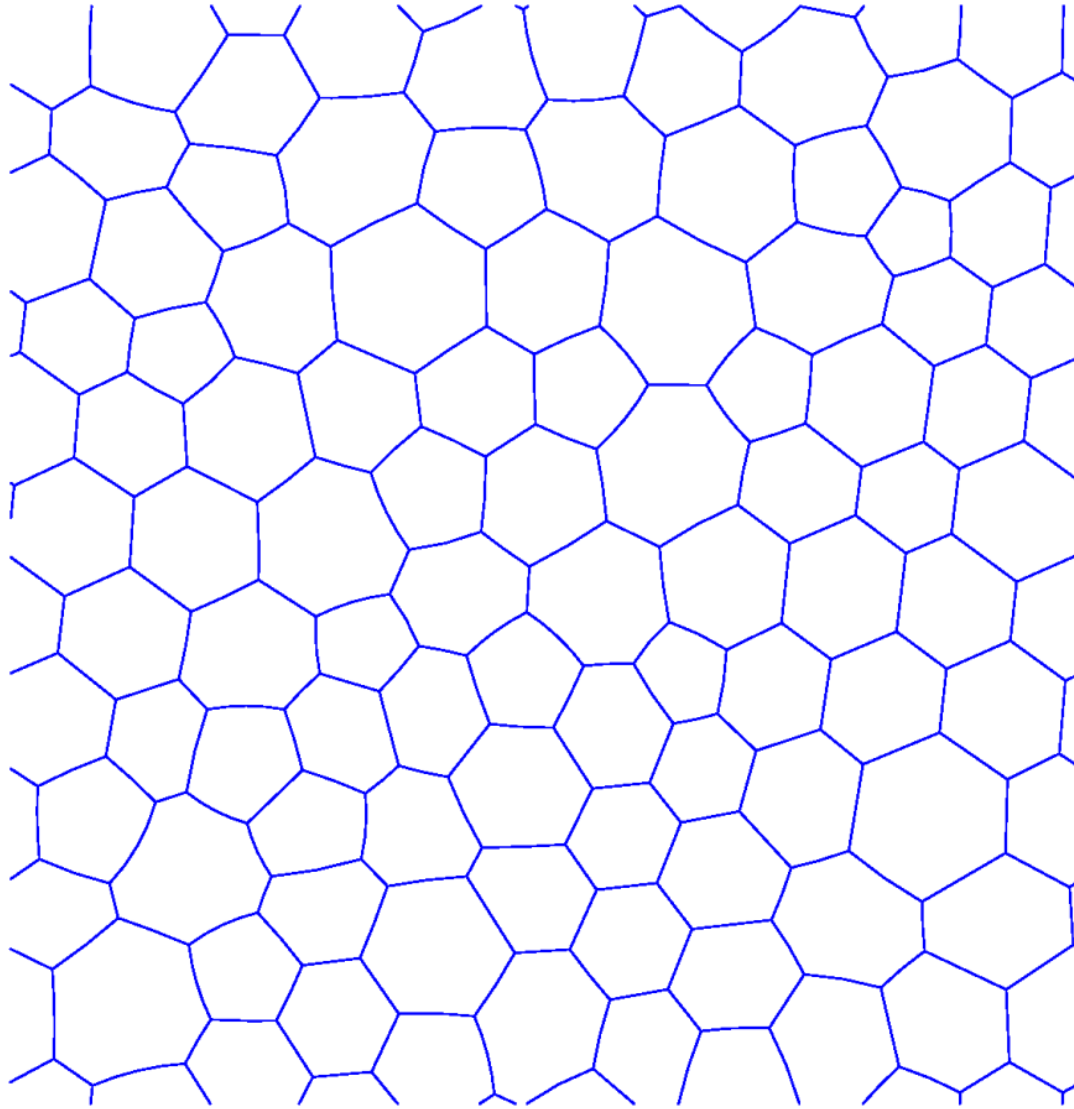
Topology

Geometry

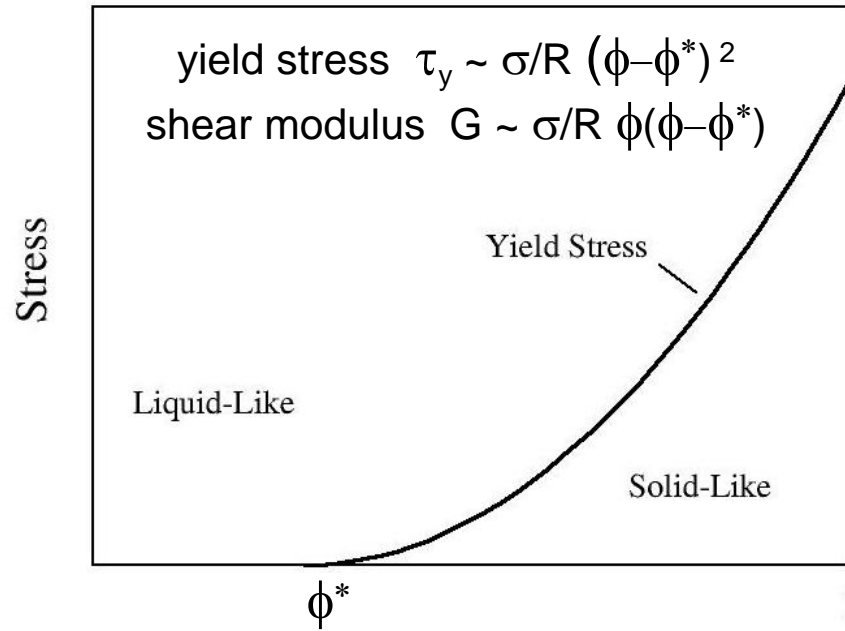
Rheology

Diffusive Coarsening

# Swelling a foam by adding liquid

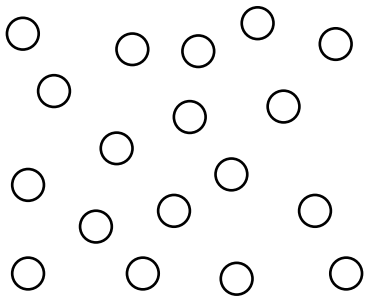


# Transition Between Liquid-Like and Solid-Like Behavior

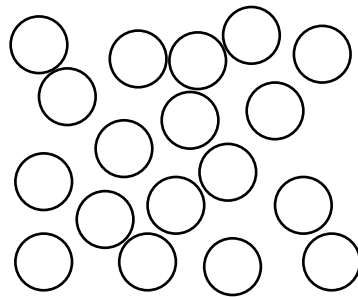


$\phi$  = volume fraction of dispersed phase  
 $\phi^*$  = onset of jamming  
 $\sigma$  = surface tension  
 $R$  = bubble/drop size

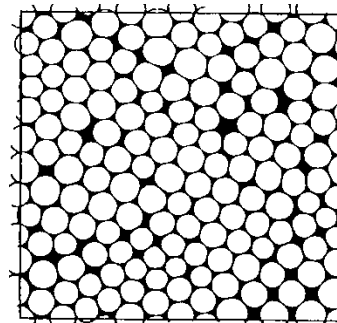
Hohler & Cohen-Addad (2005)



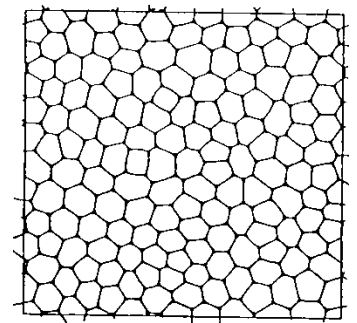
Semi-dilute gas-bubble suspension or liquid-liquid emulsion



Concentrated suspension or emulsion

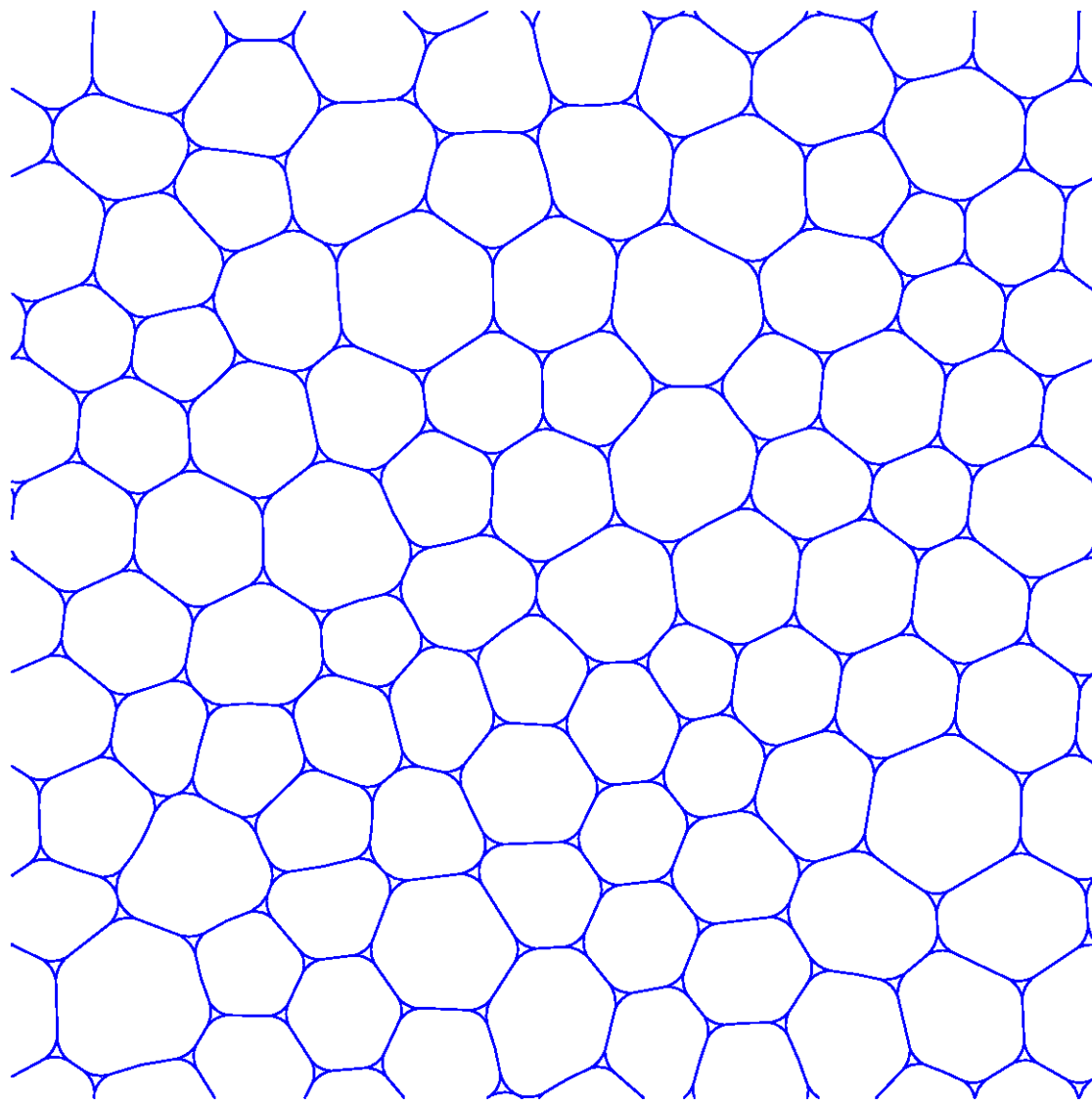


Wet Foam



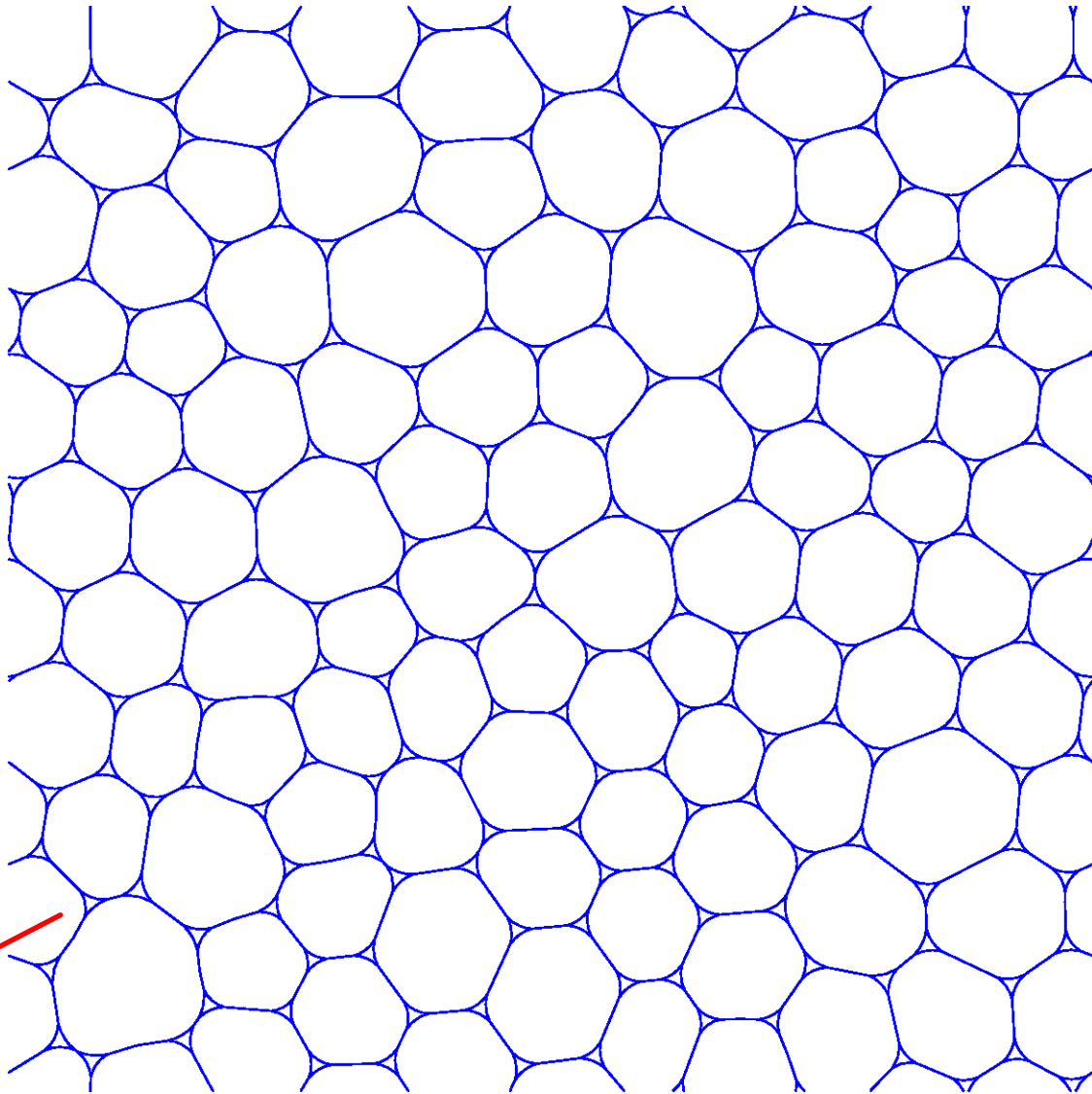
Dry Foam

Highly Concentrated Emulsion  
 High Internal Phase Emulsion (HIPE)



$$\theta = 8^\circ$$

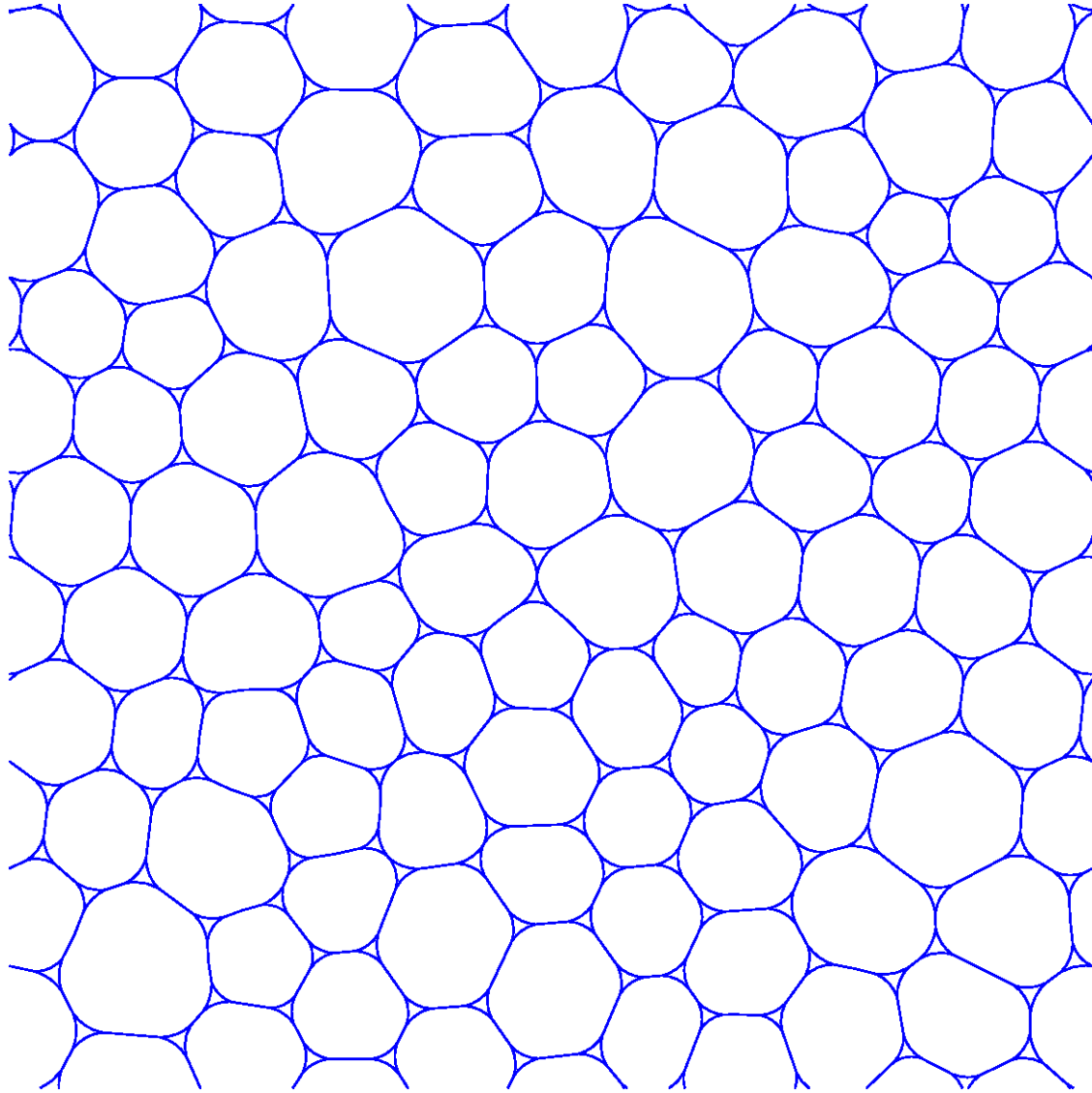
$$\rho = 0.02$$



Neighbor  
Switch

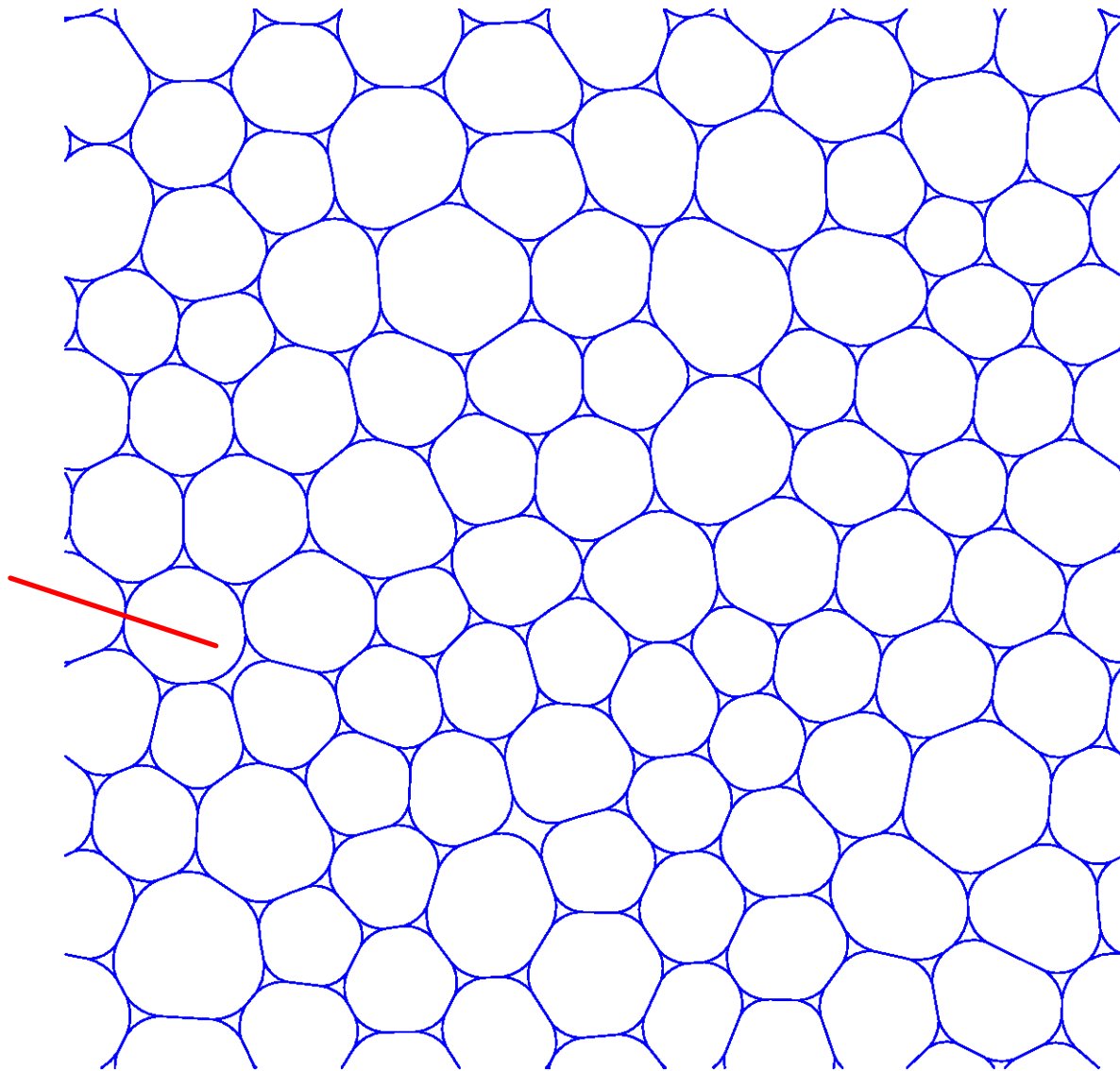
$$\rho = 0.03$$



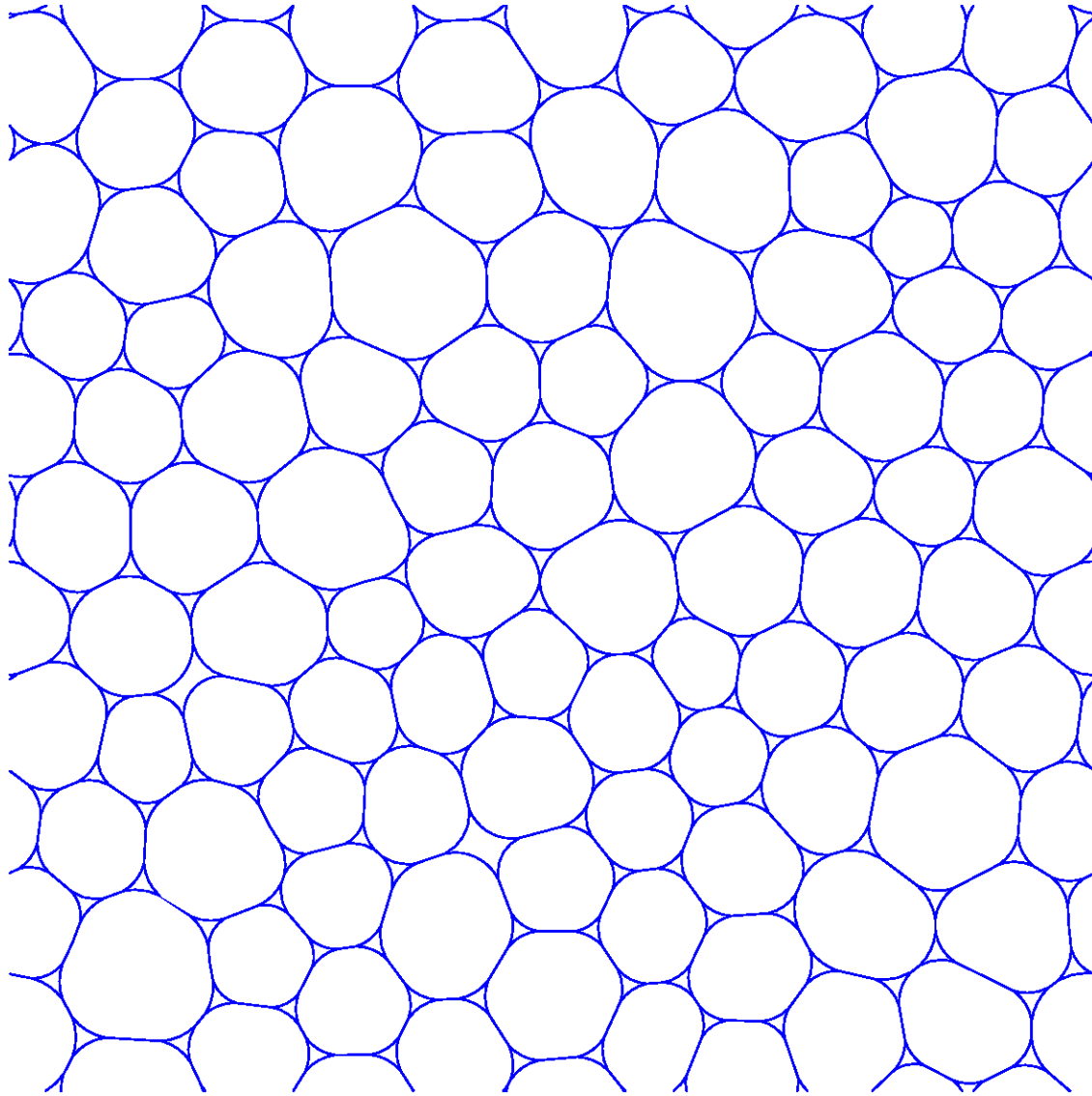


$\rho = 0.035$

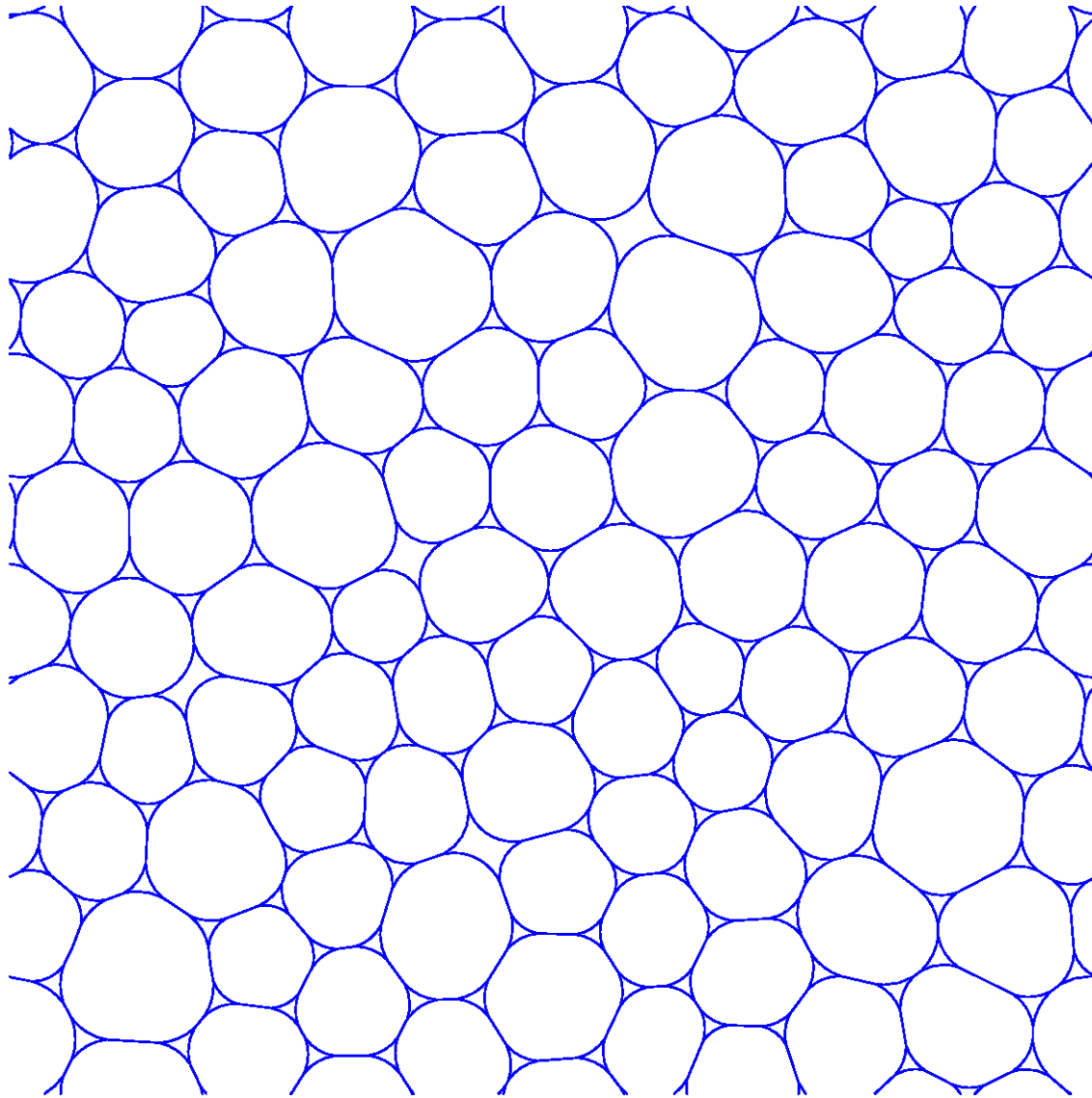
Neighbor  
Loss



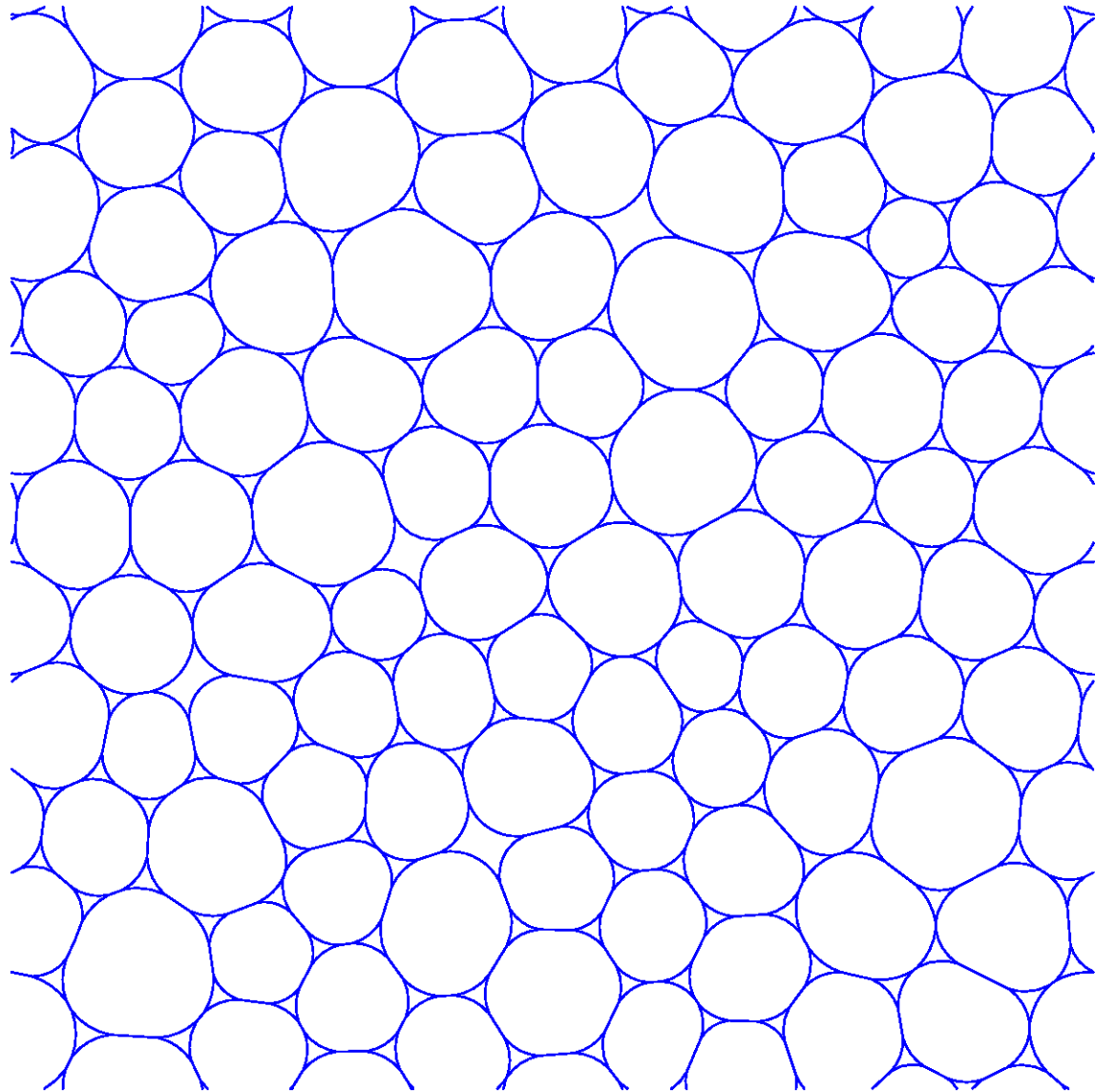
$$\rho = 0.04$$



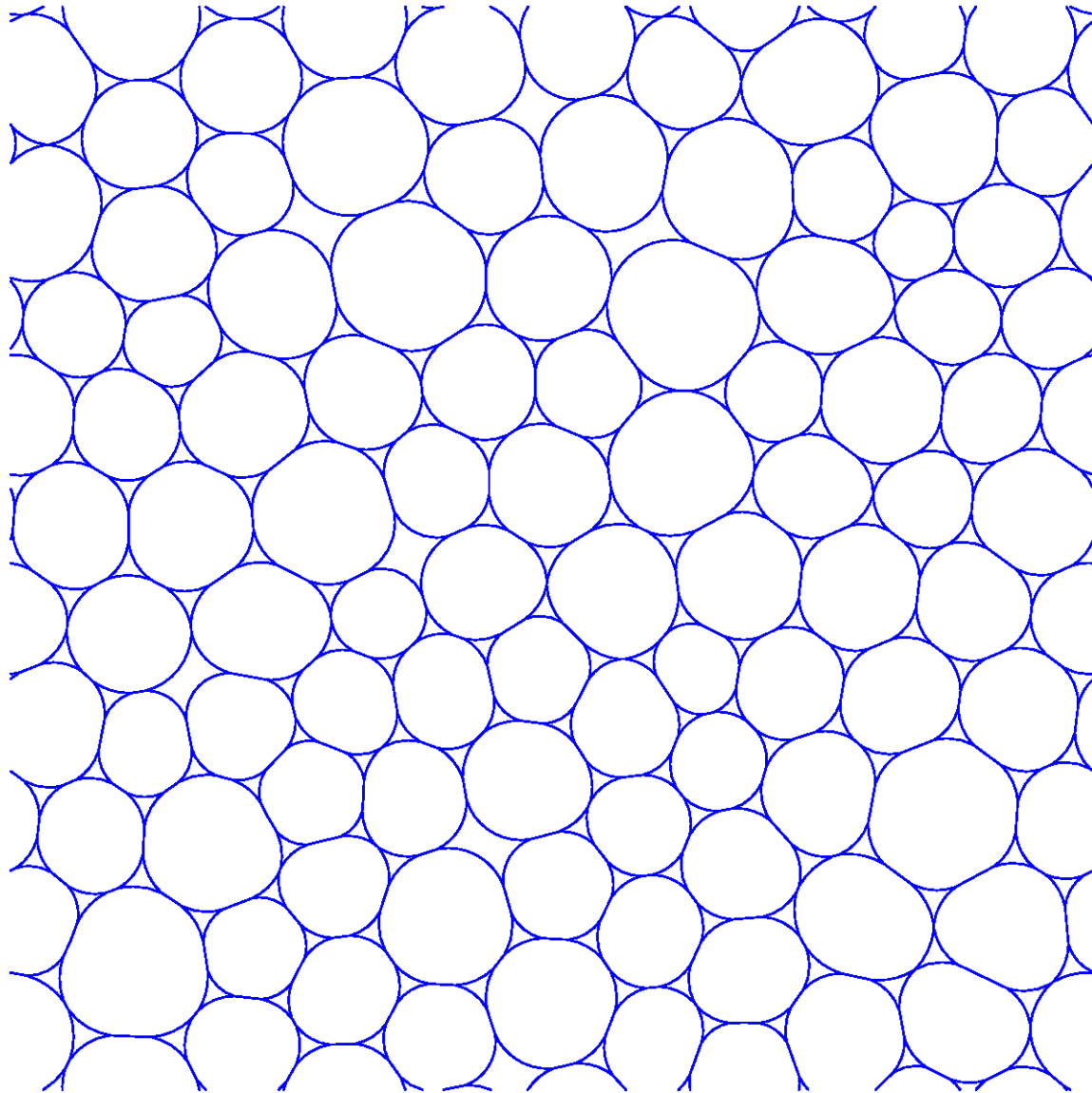
$\rho = 0.045$



$\rho = 0.05$

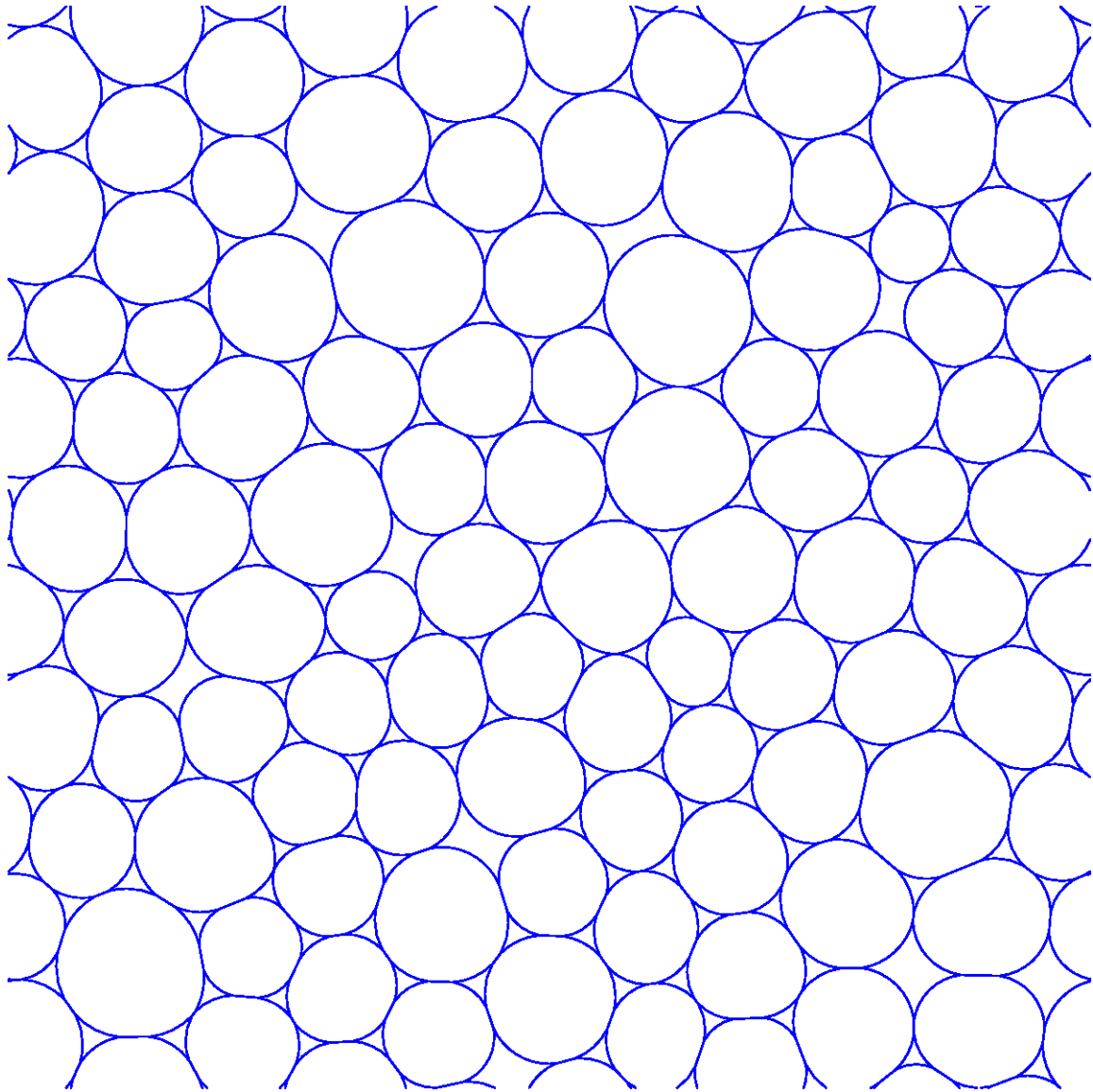


$\rho = 0.06$

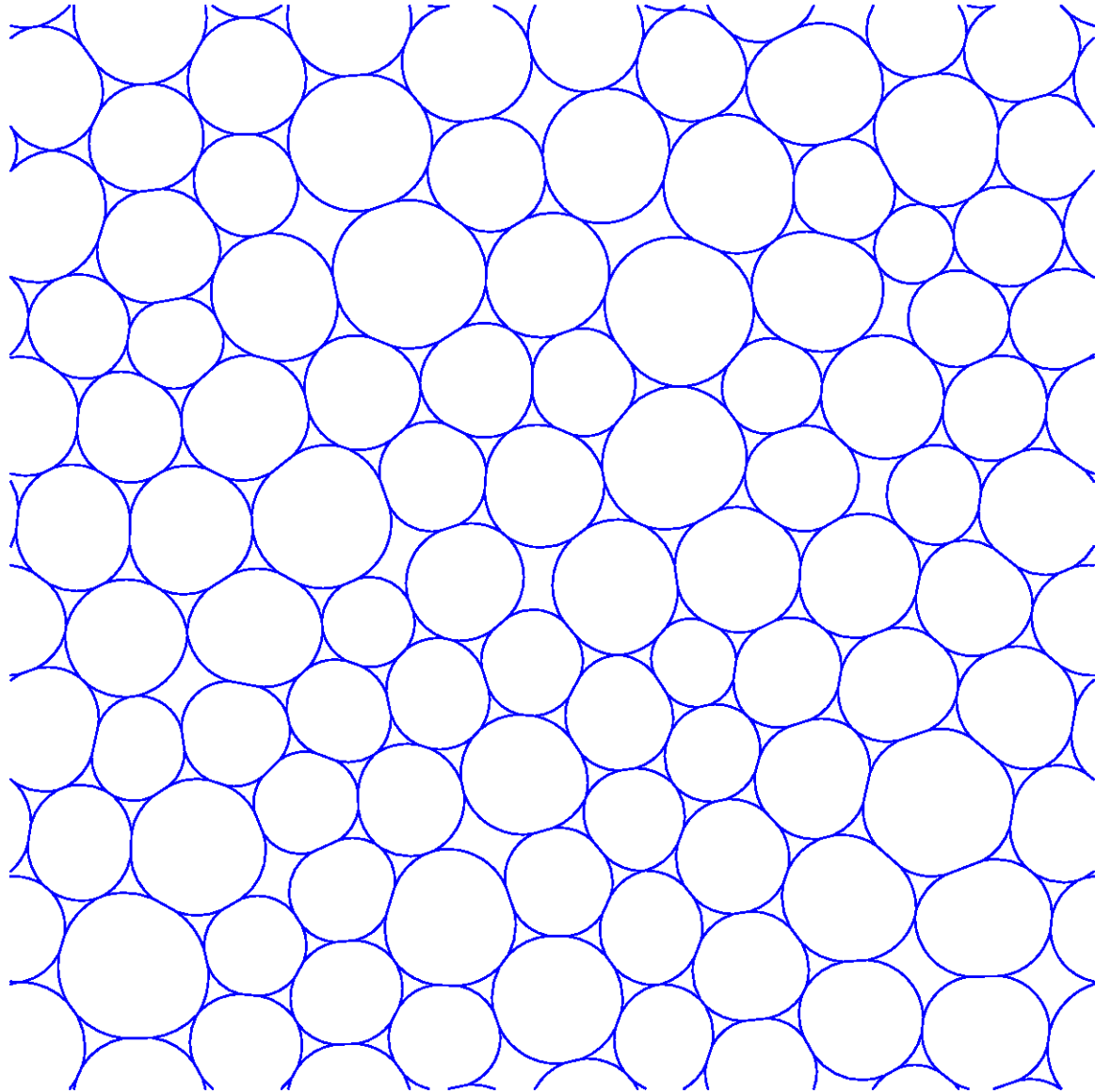


$$\rho = 0.07$$

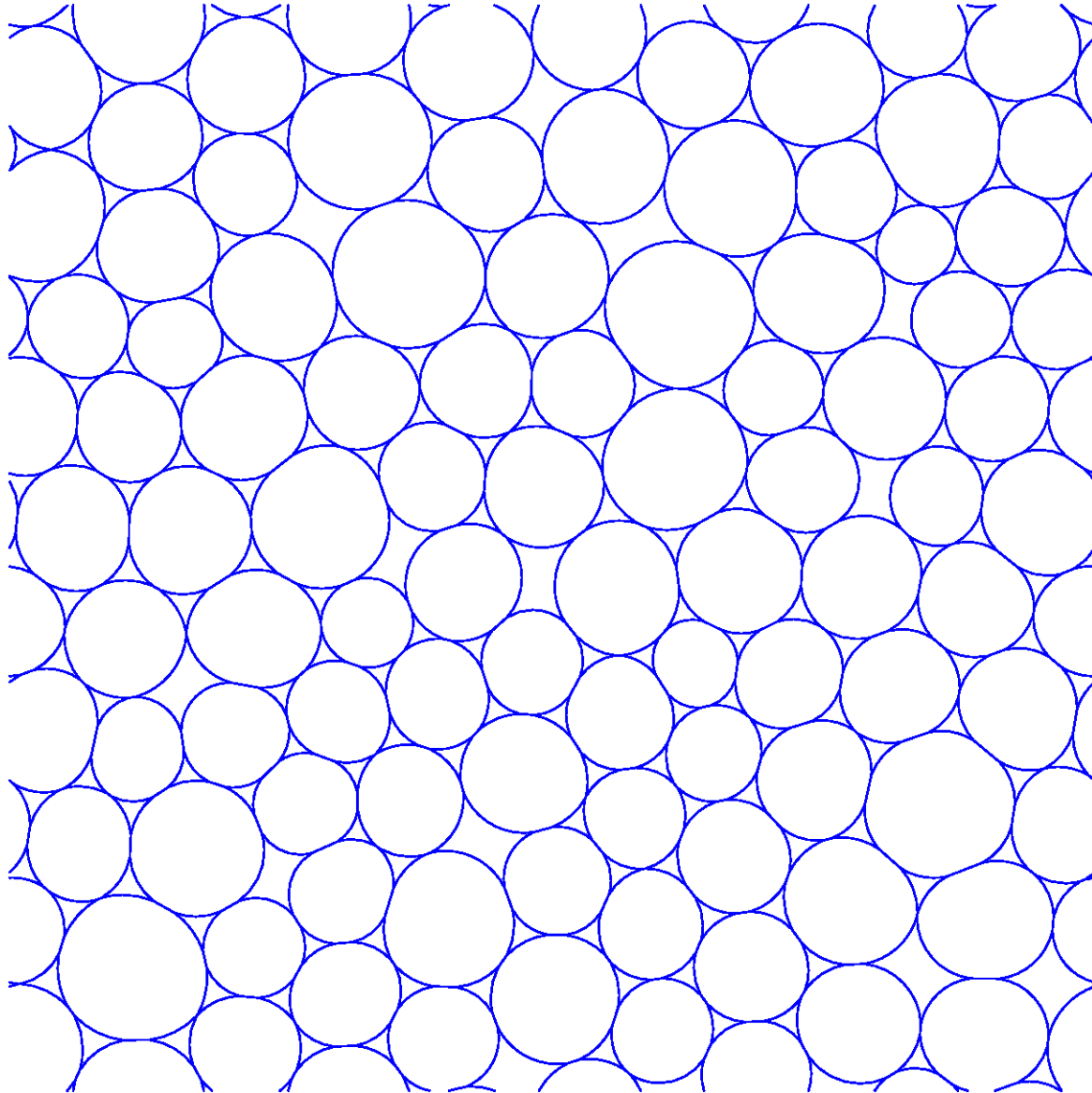




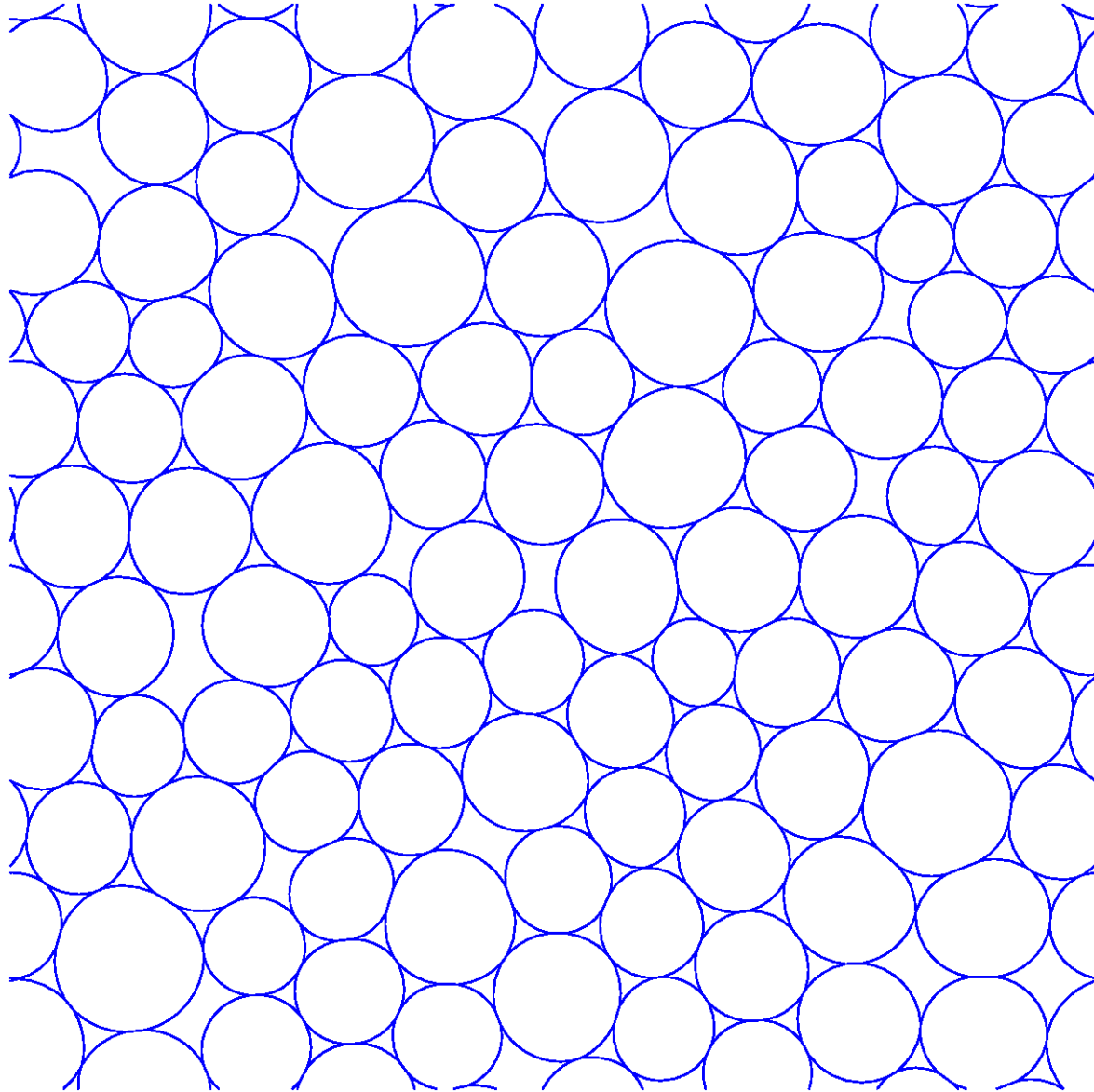
$\rho = 0.08$



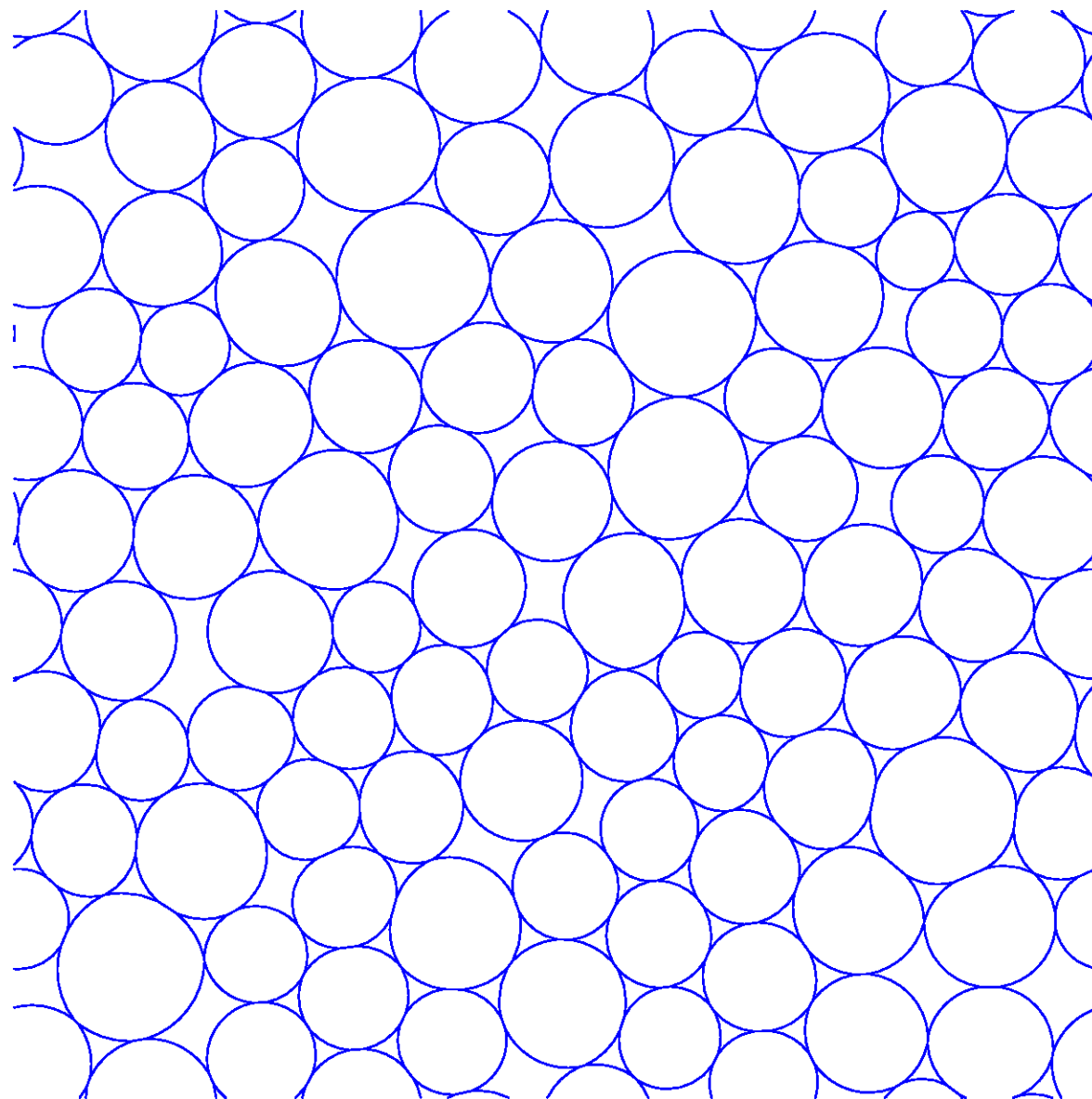
$\rho = 0.09$



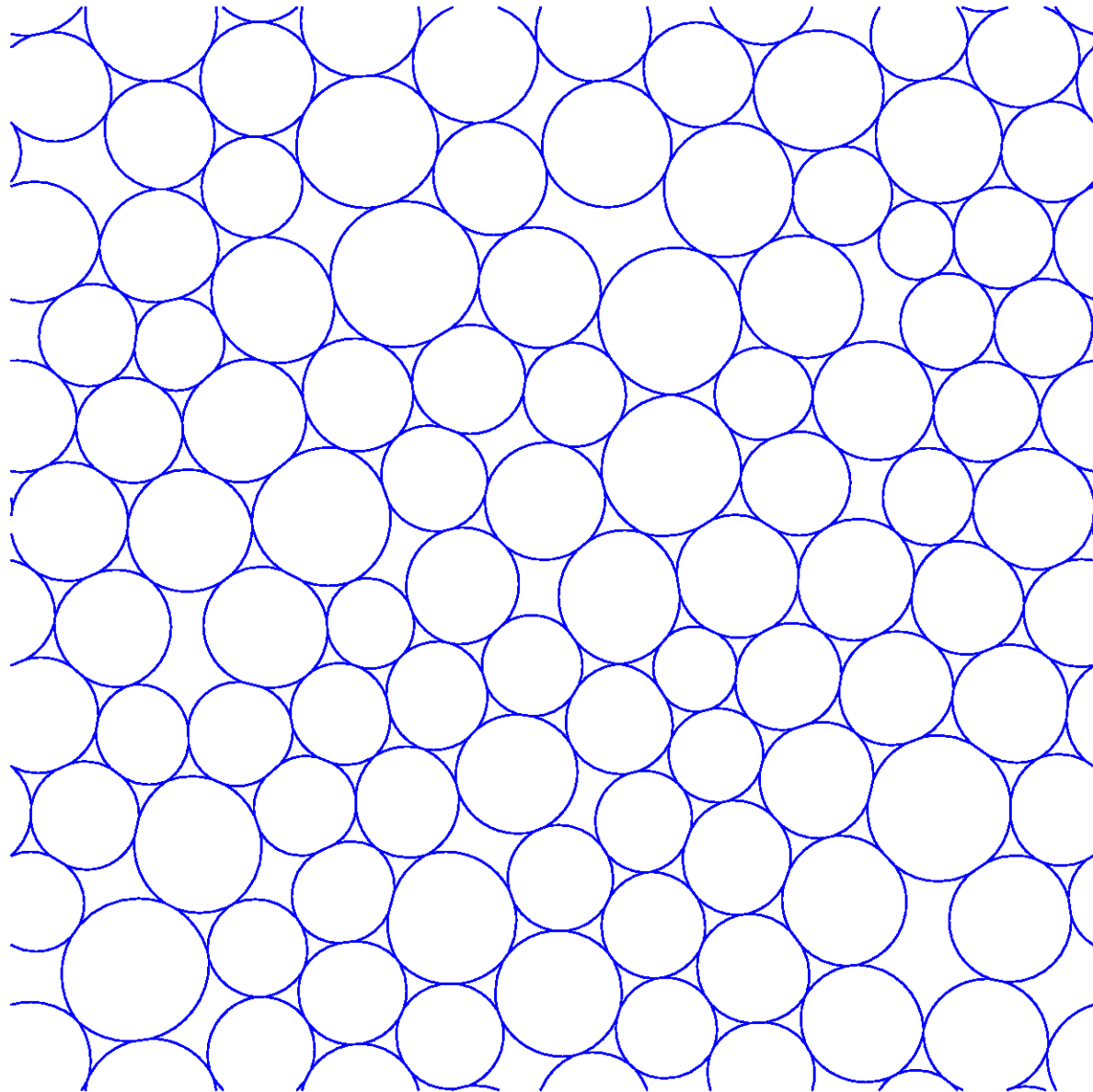
$\rho = 0.10$



$\rho = 0.11$

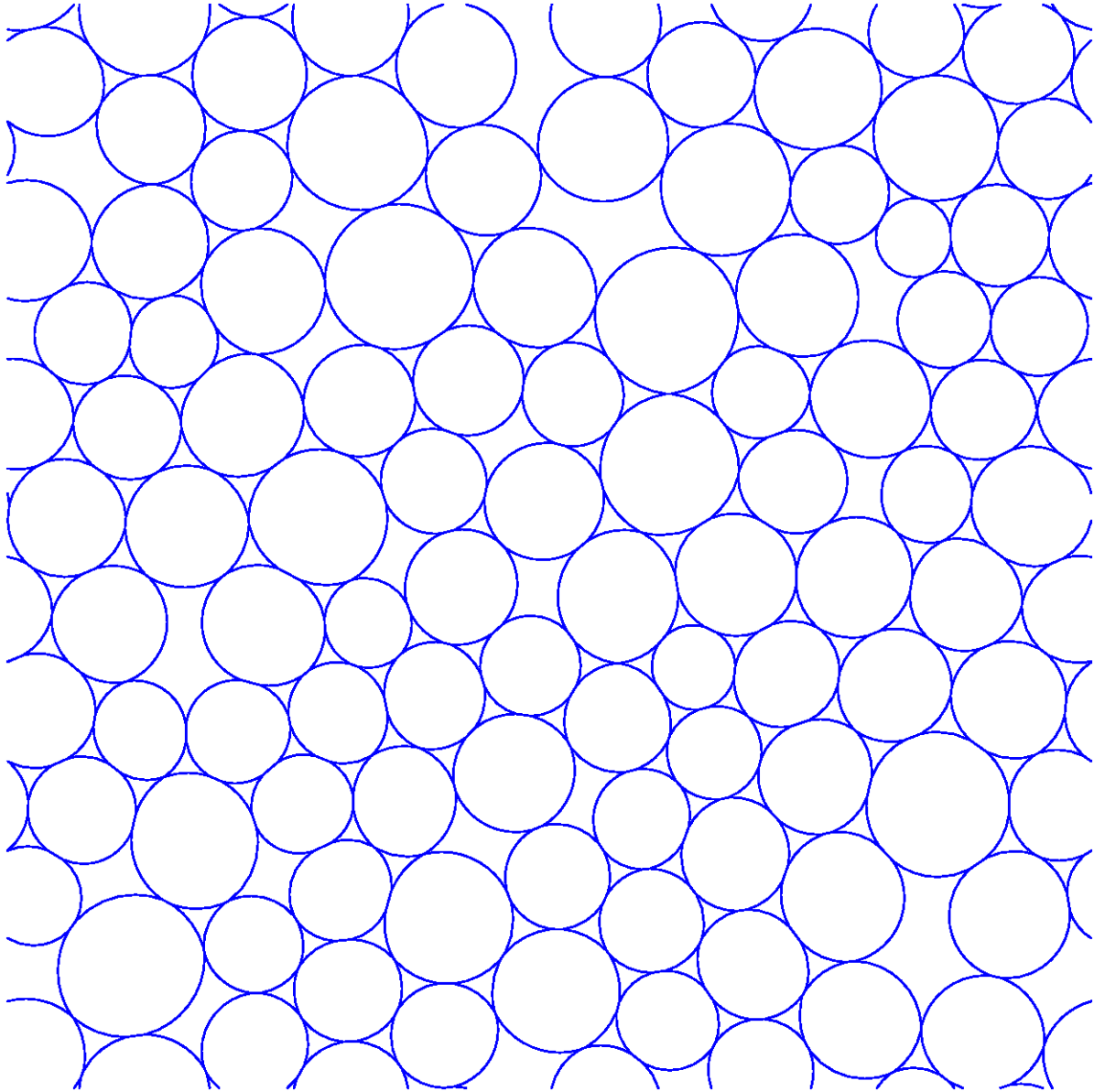


$\rho = 0.12$

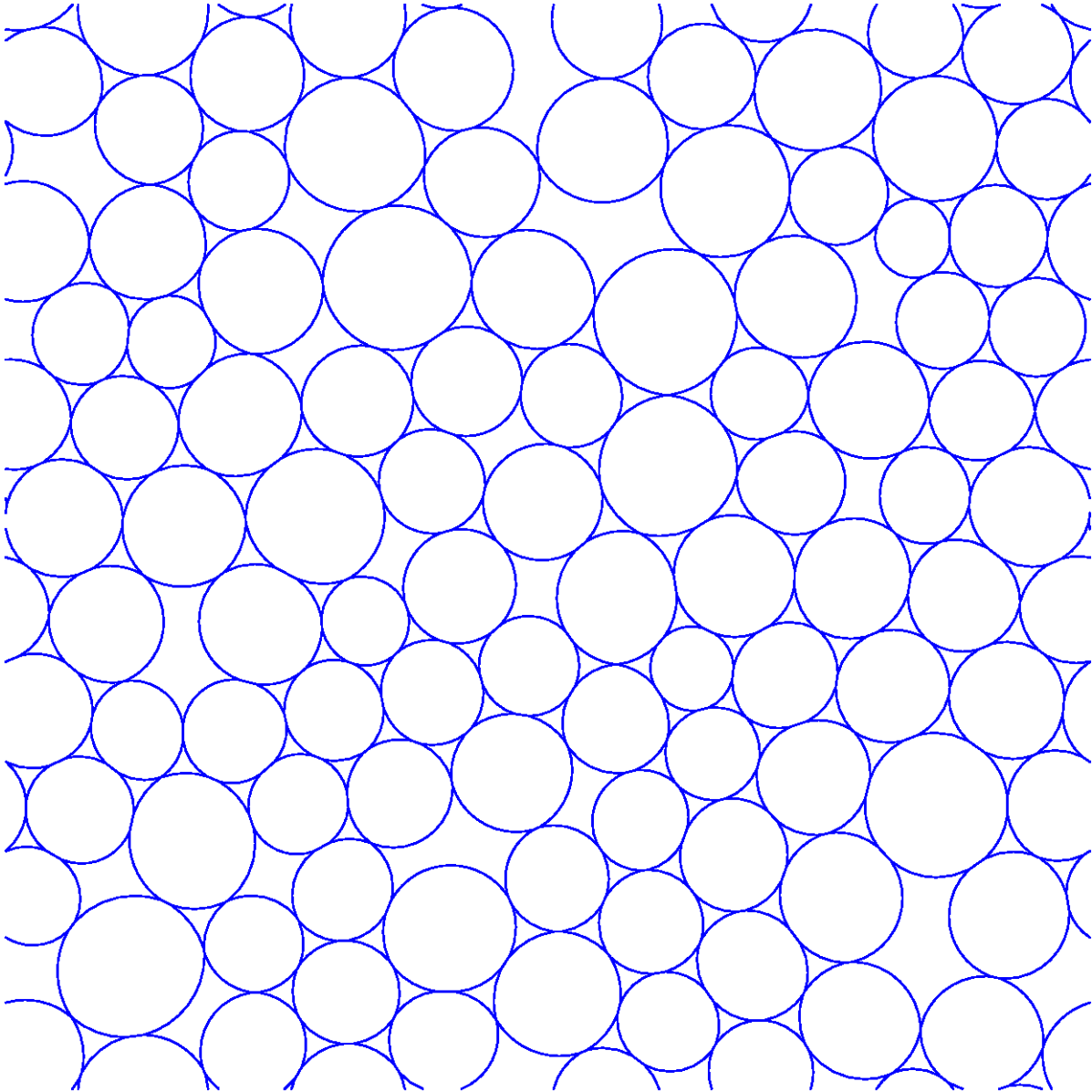


$\rho = 0.13$

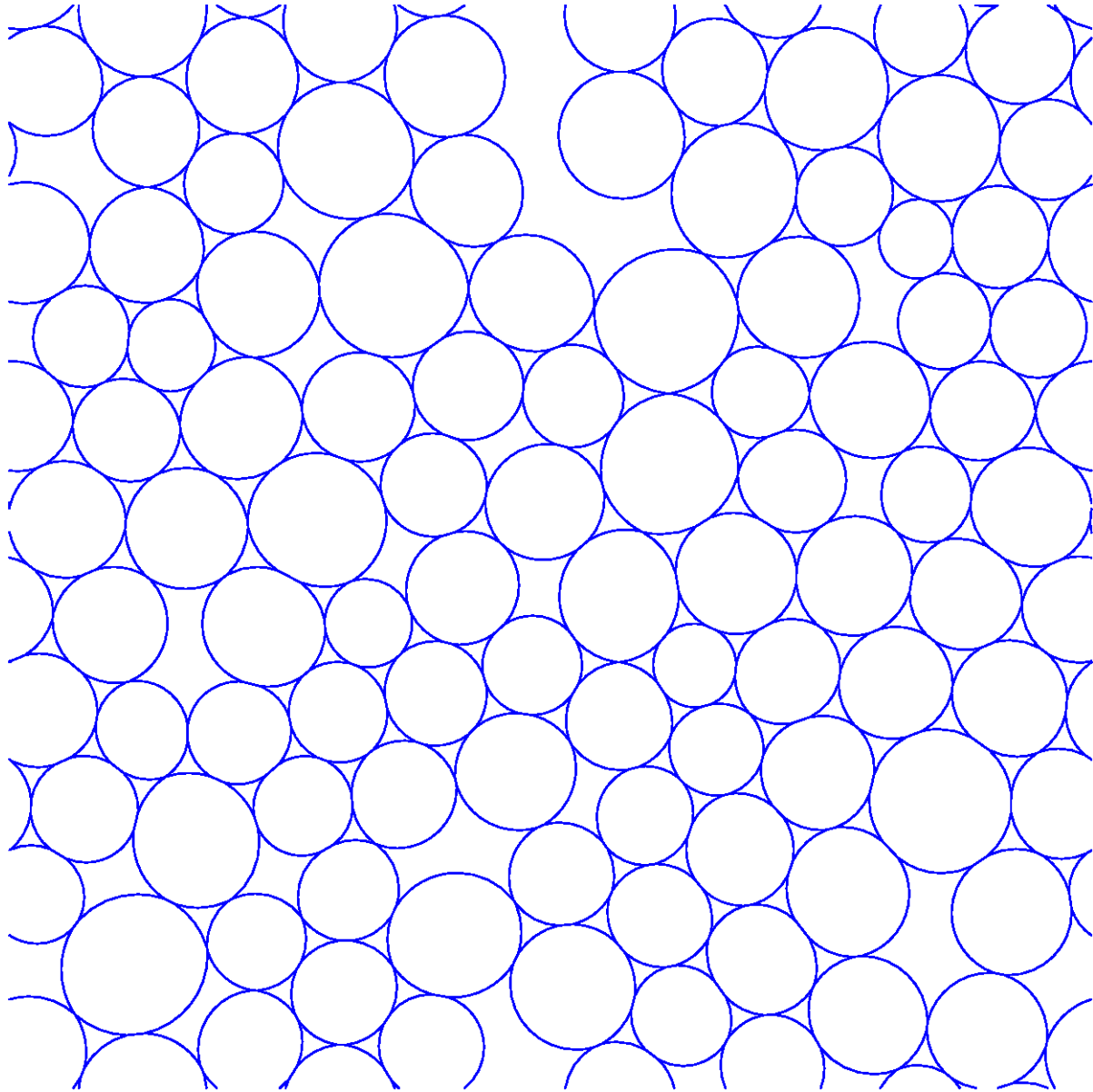




$\rho = 0.14$

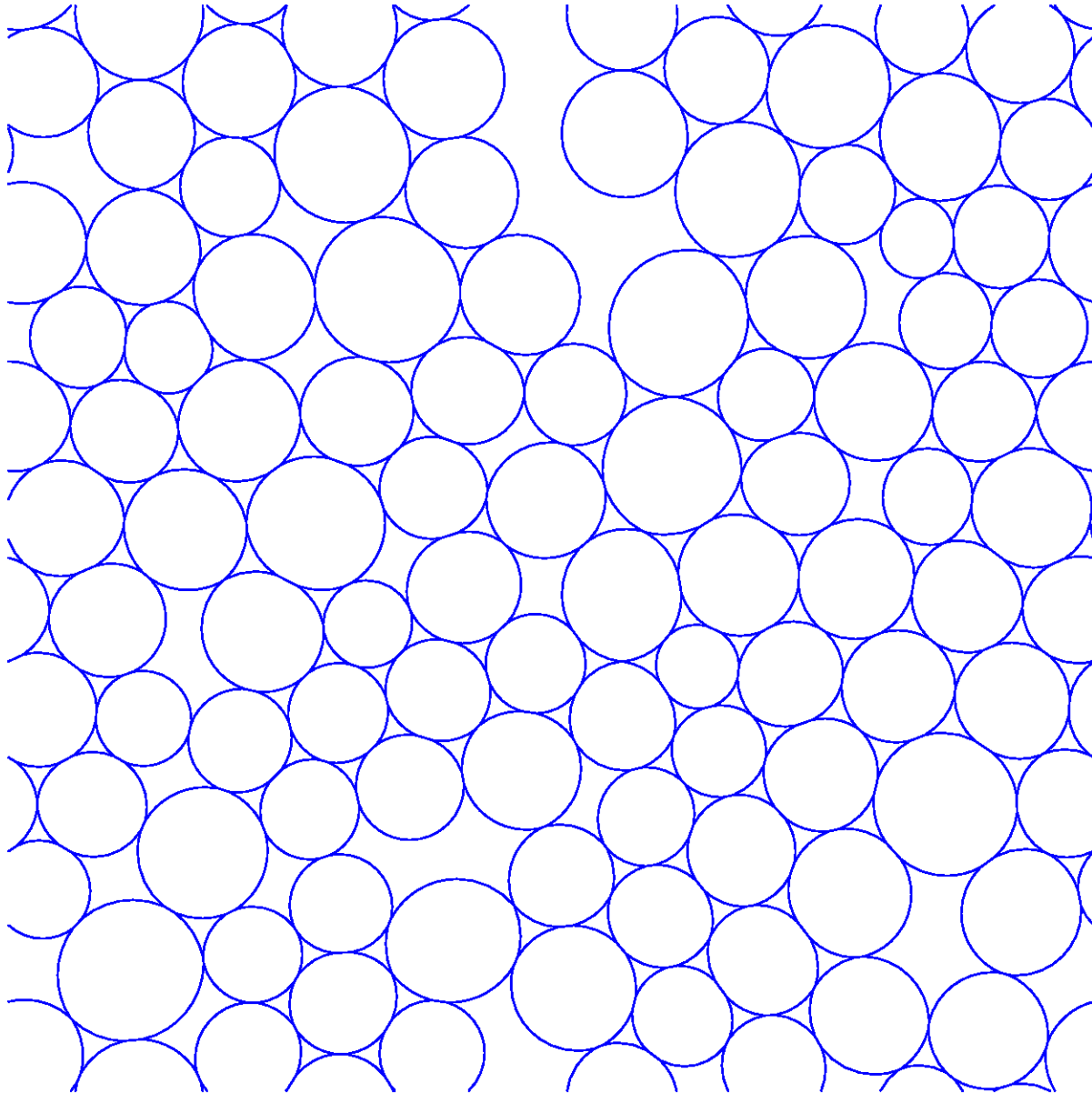


$$\rho = 0.145$$

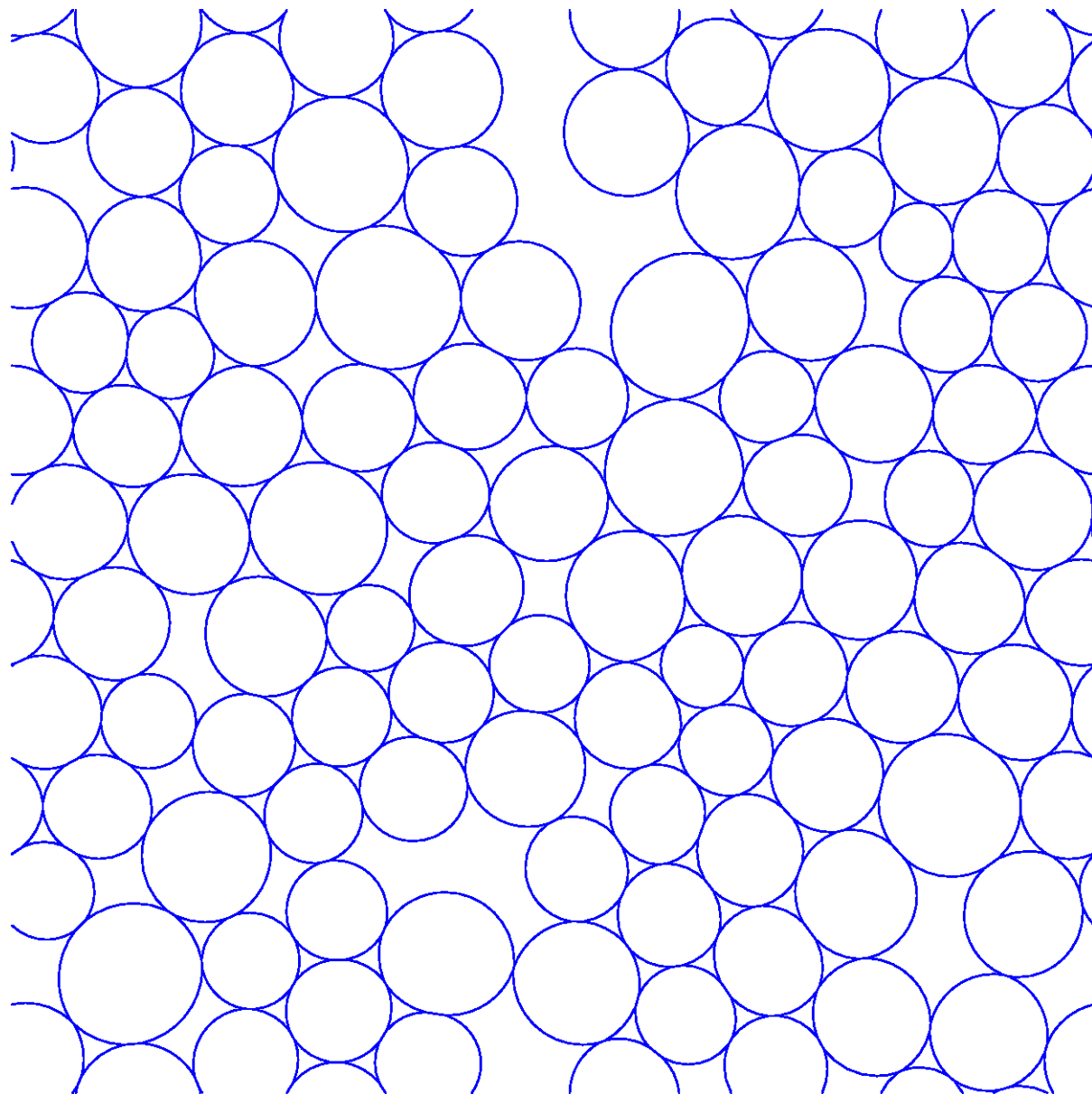


$\rho = 0.15$

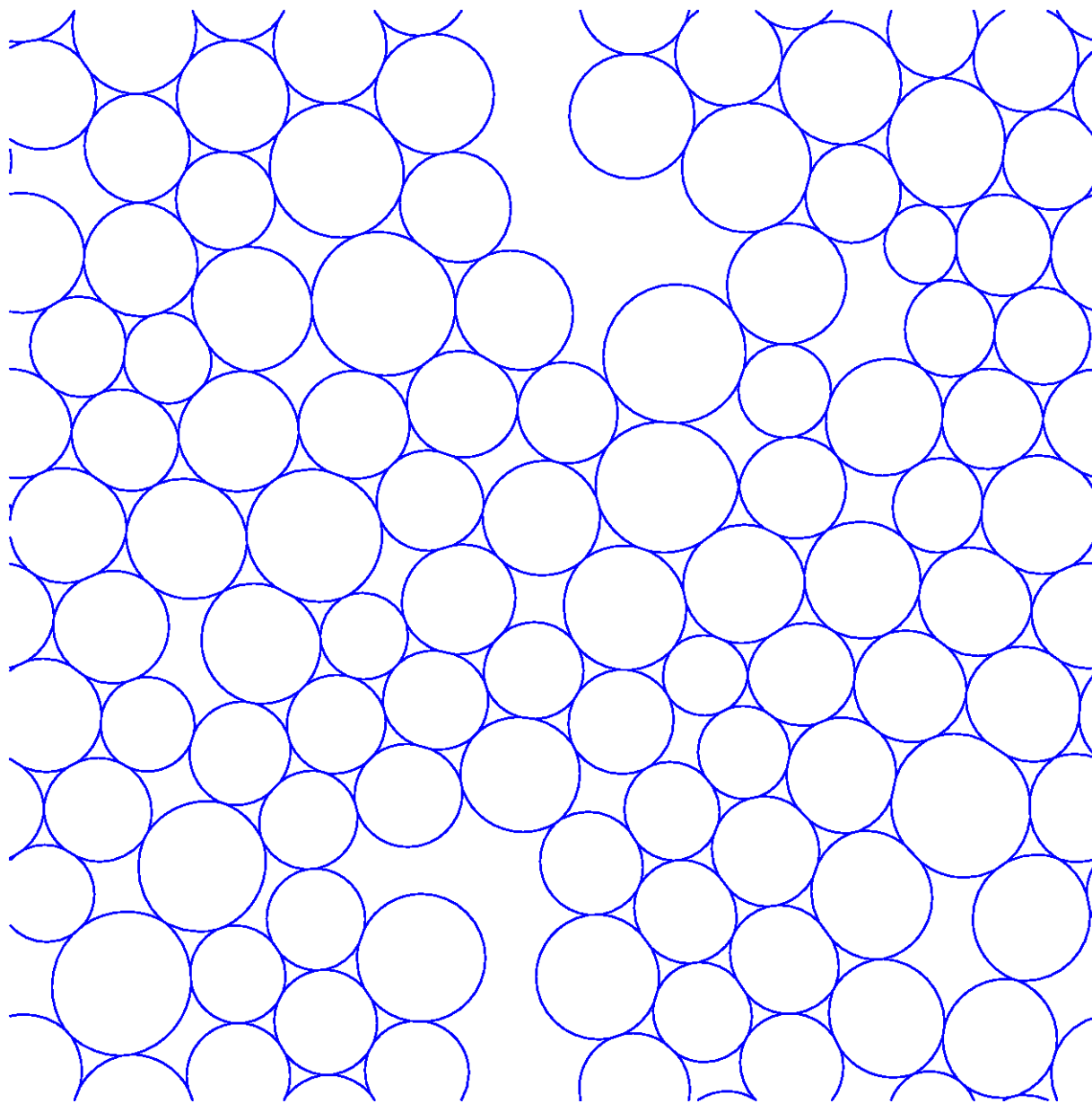
# “Beyond Jamming”



$$\rho = 0.155$$

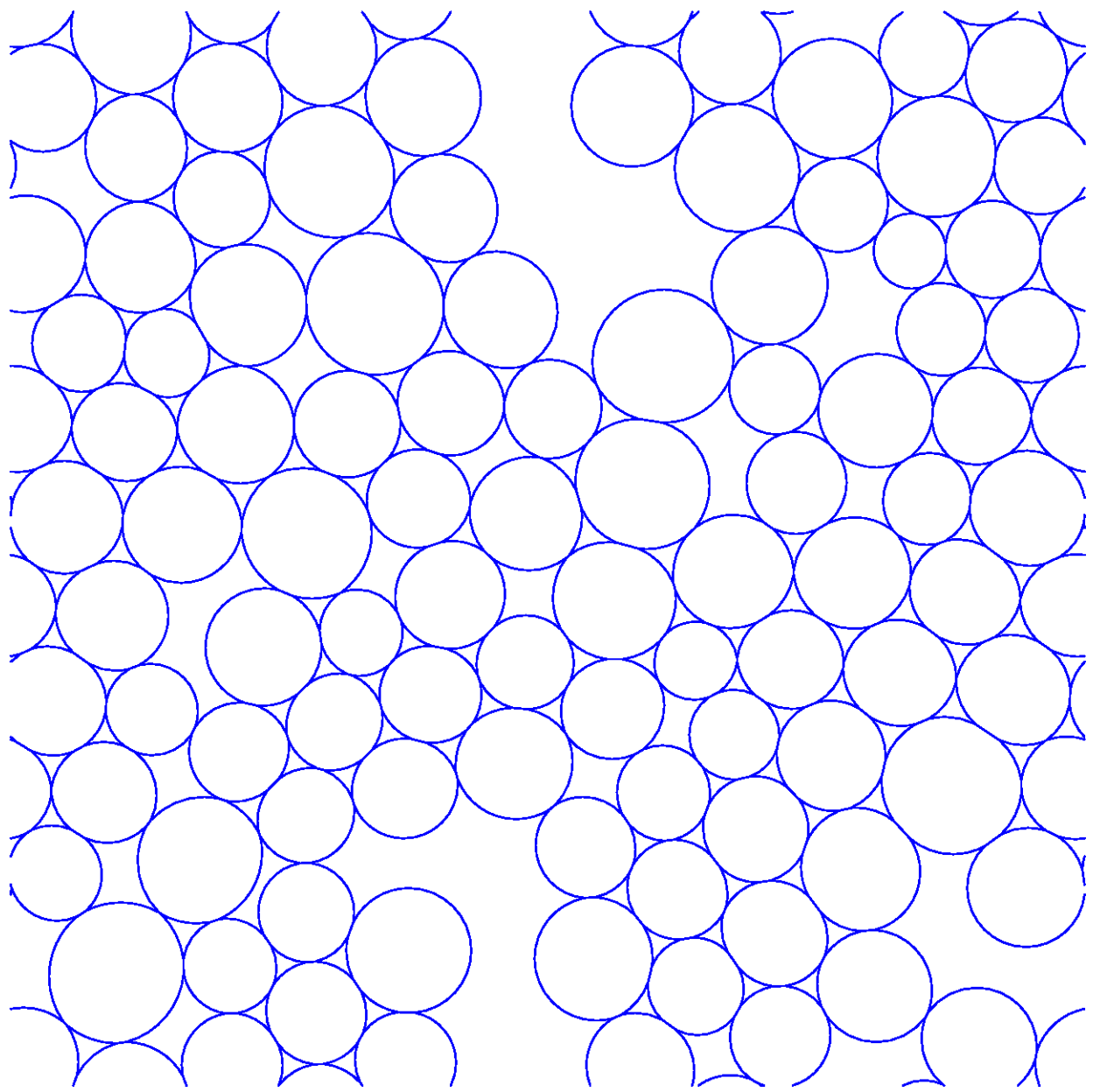


$\rho = 0.16$

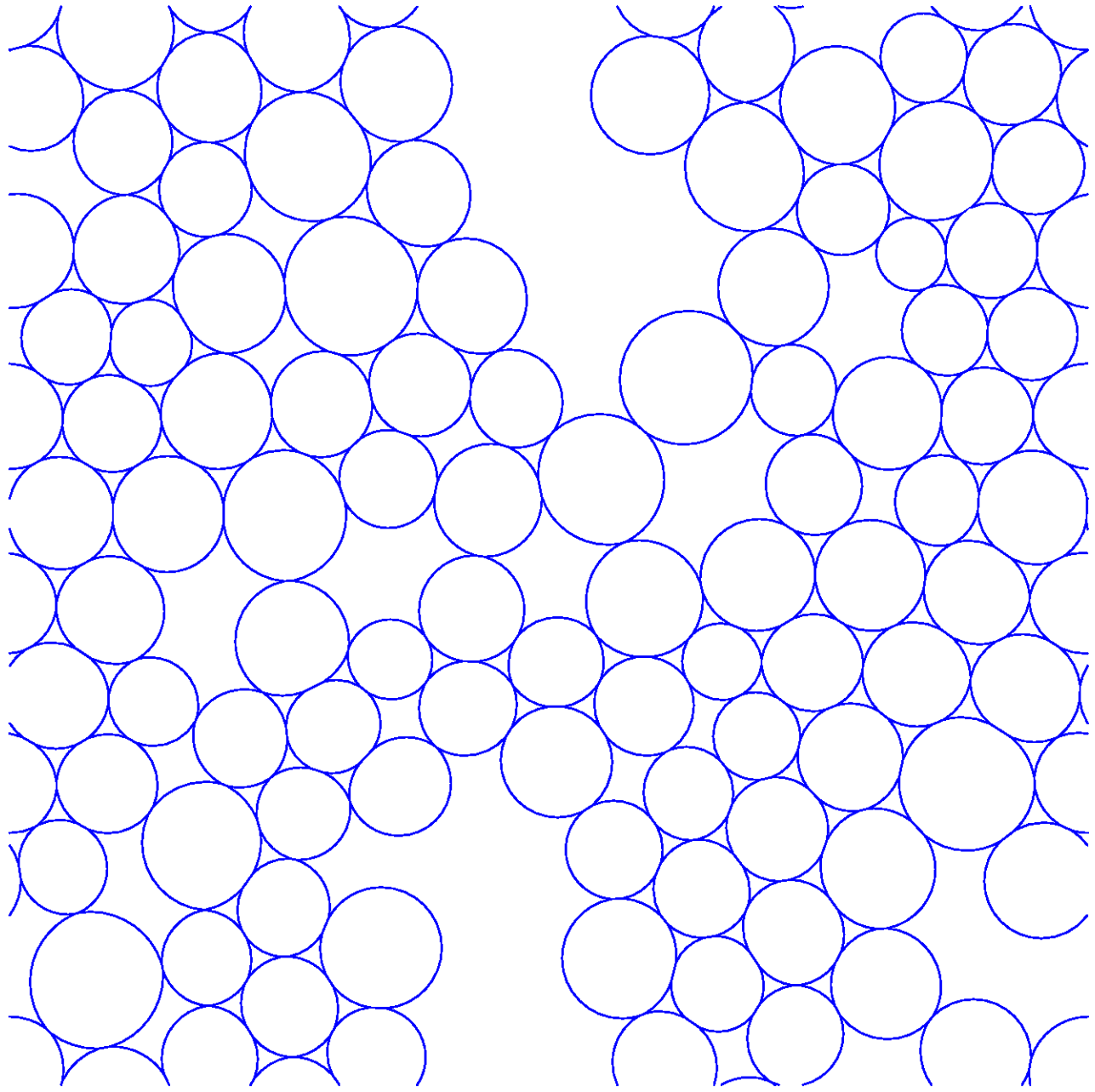


$\rho = 0.18$

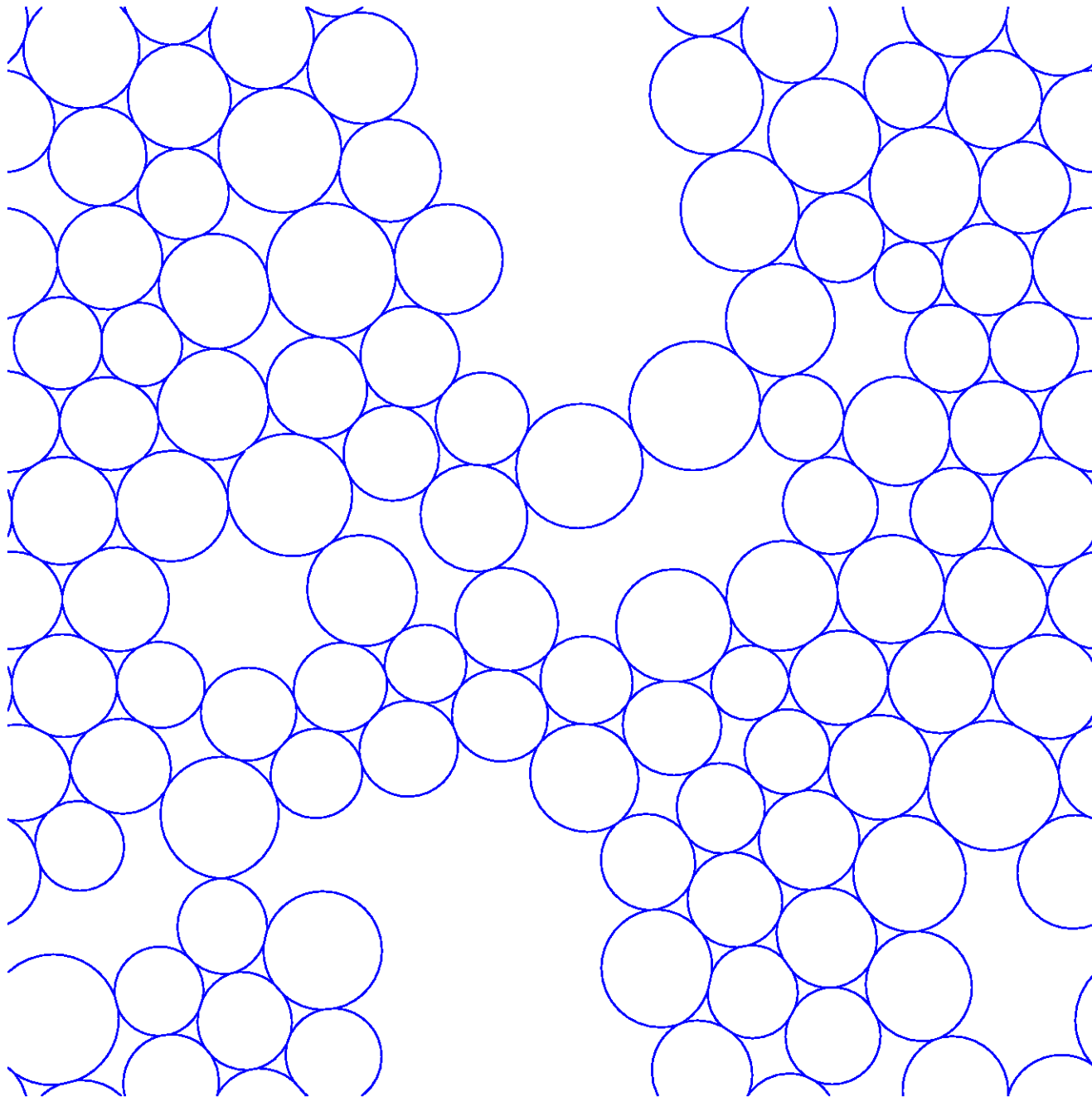




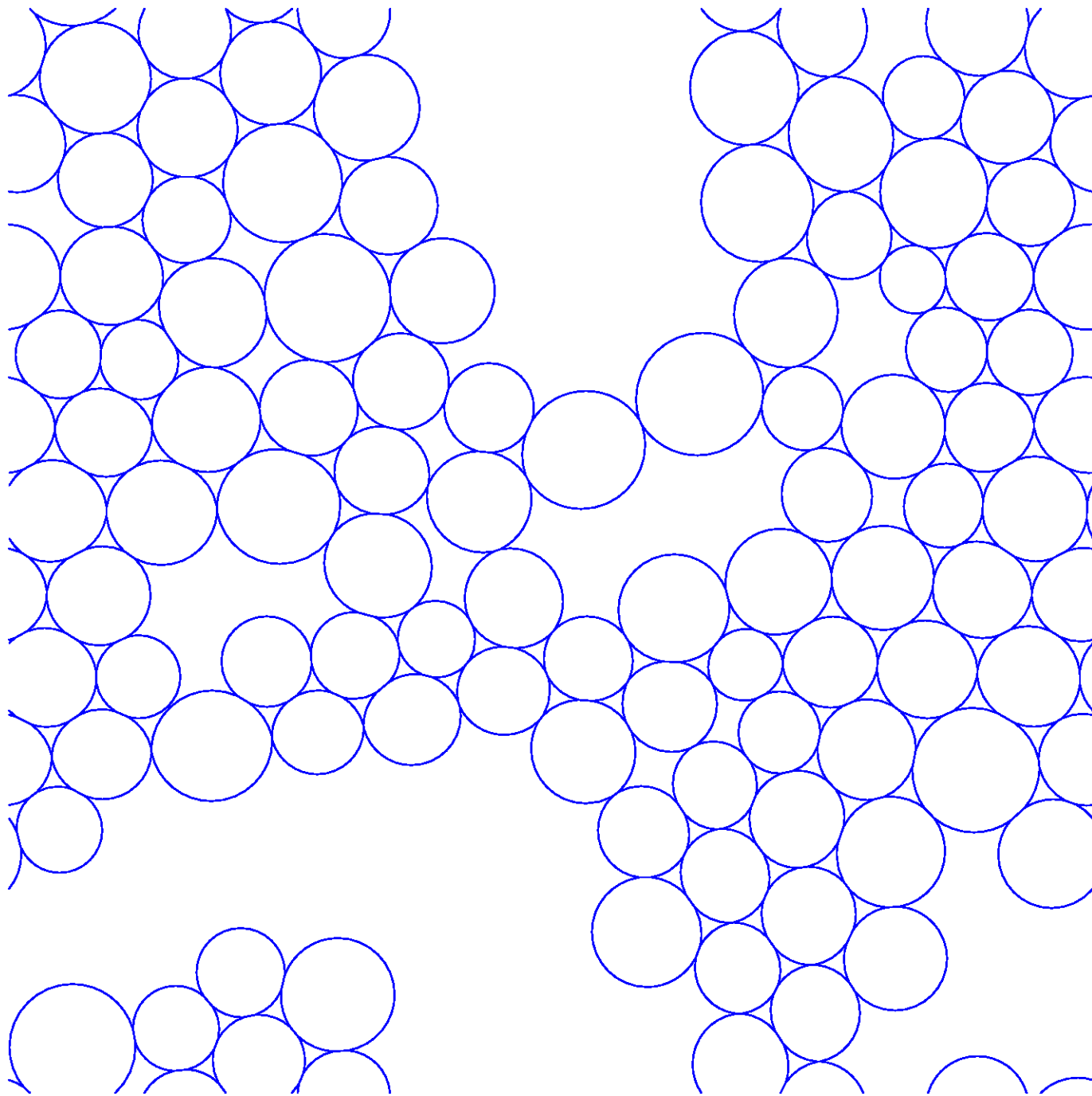
$\rho = 0.20$



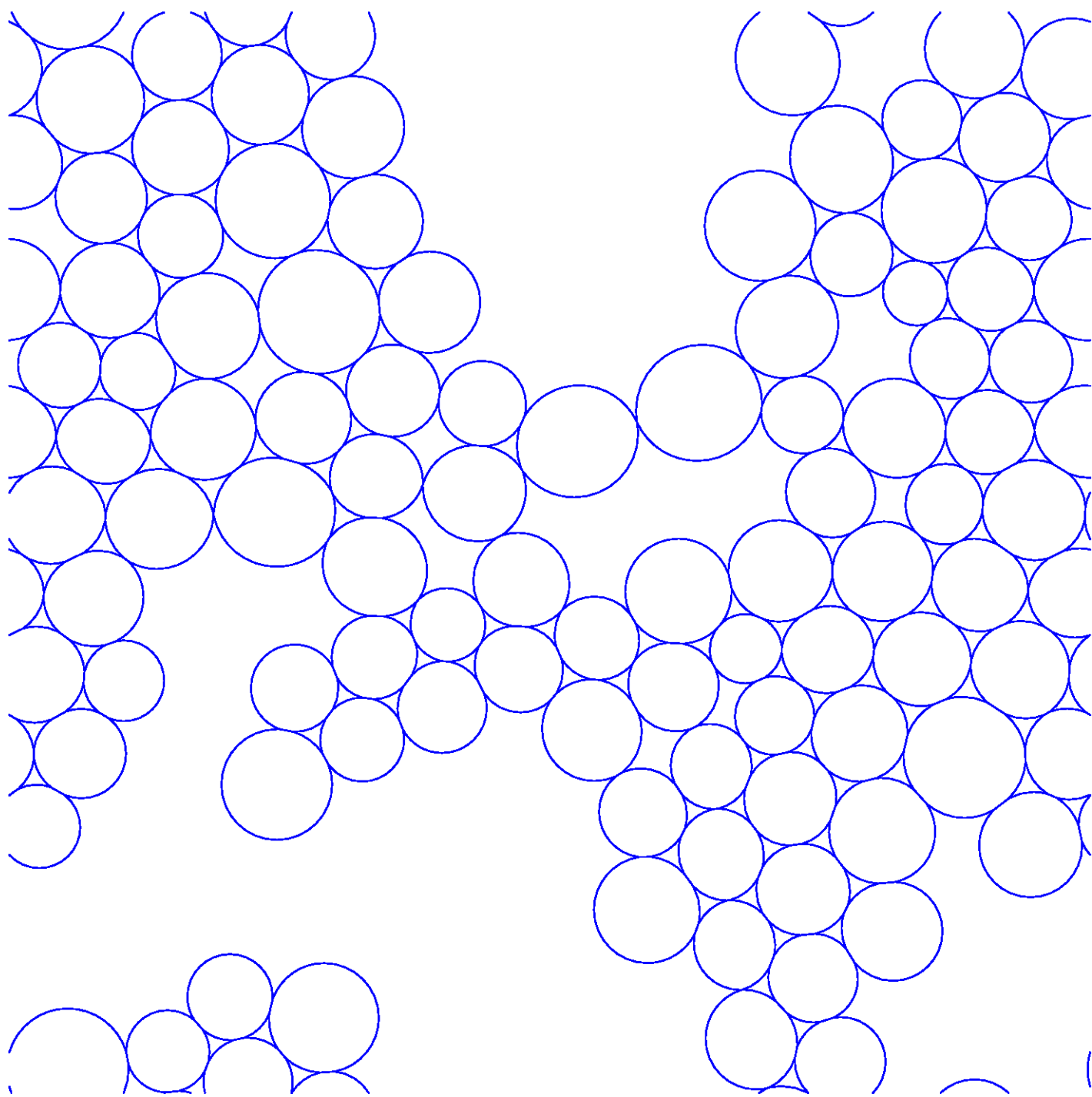
$\rho = 0.25$



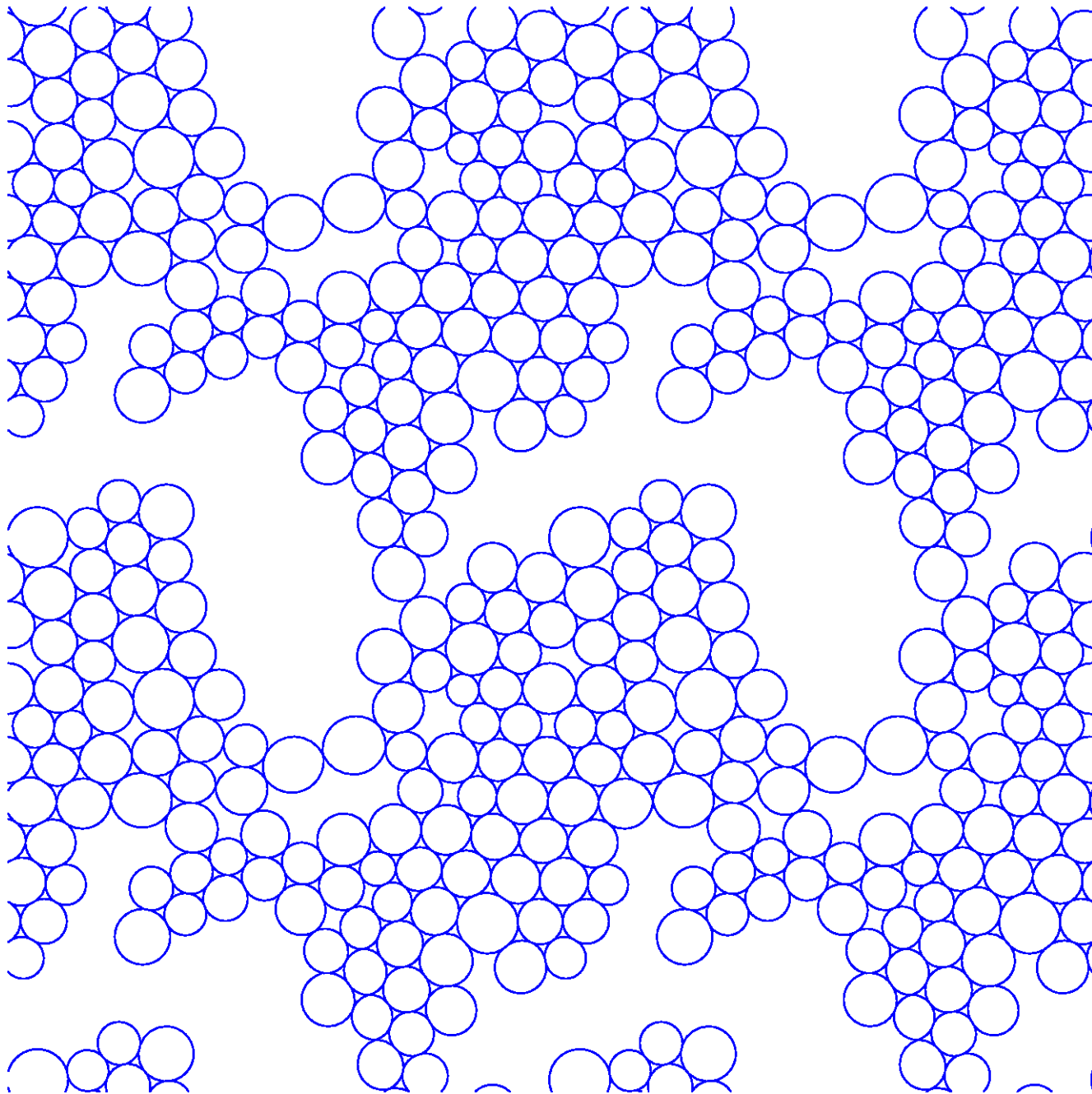
$\rho = 0.30$



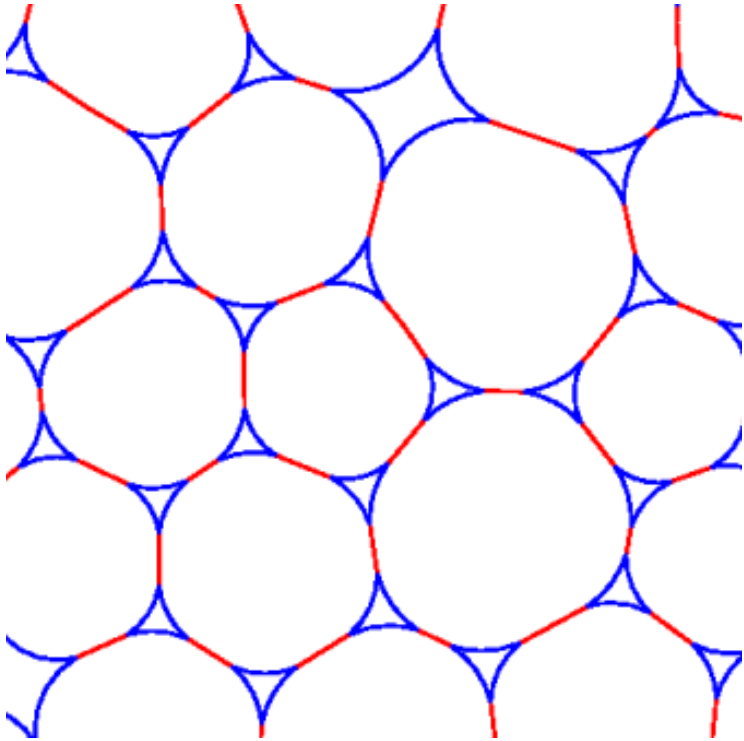
$\rho = 0.35$



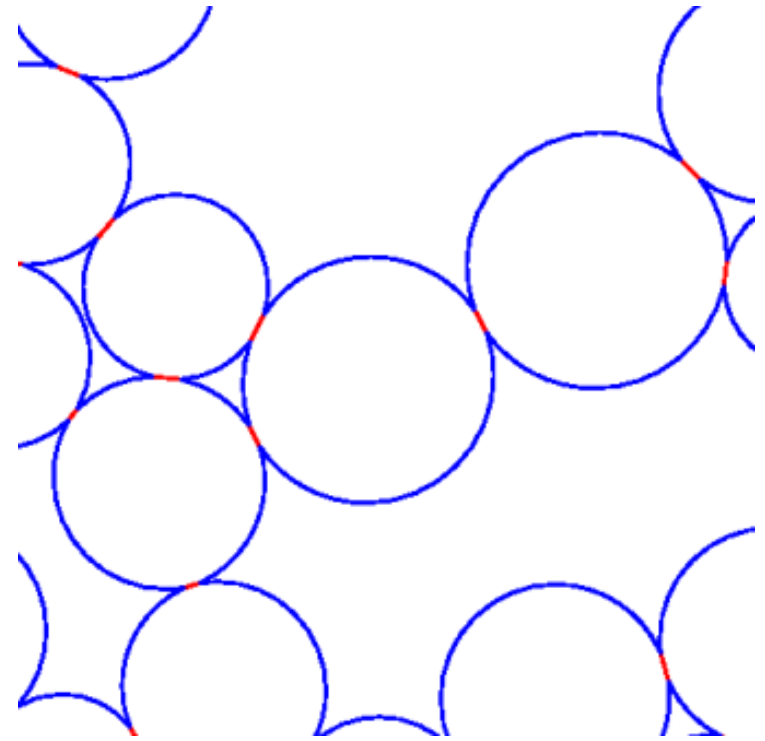
0.39



$\rho = 0.39$



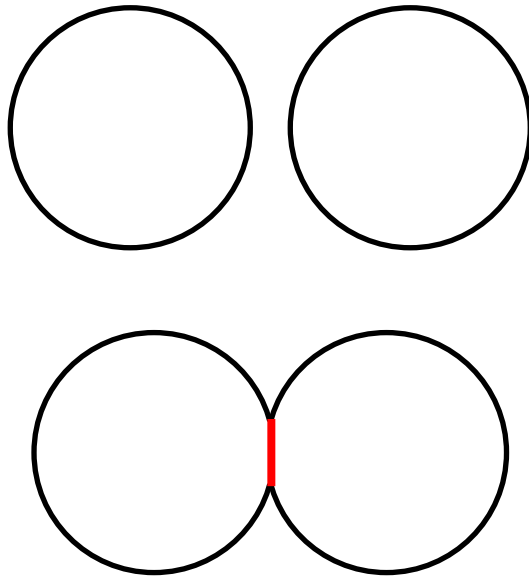
$\rho = 0.05$



$\rho = 0.39$

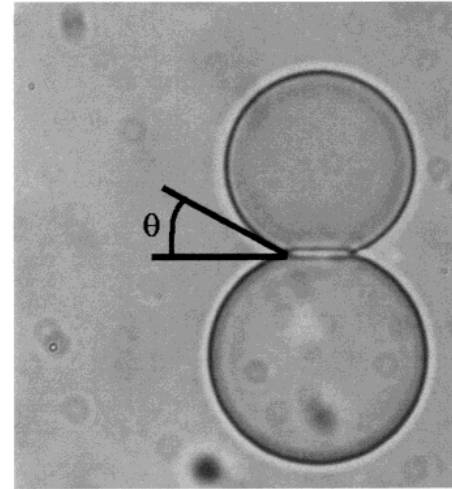
# Physics of Flocculated (Adhesive, Sticky) Emulsions

Aveyard et al. Langmuir **18**, 3487-3494, (2002)

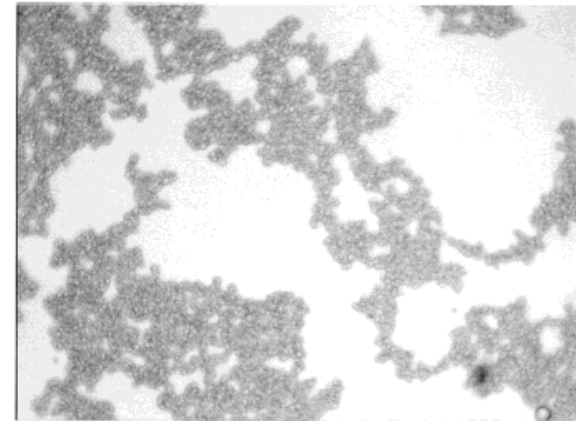


$$P = 4\pi R \left( 1 + \frac{\theta^3}{6\pi} + \dots \right)$$

$$E = 4\pi\sigma R \left( 1 - \frac{\theta^3}{3\pi} + \dots \right)$$



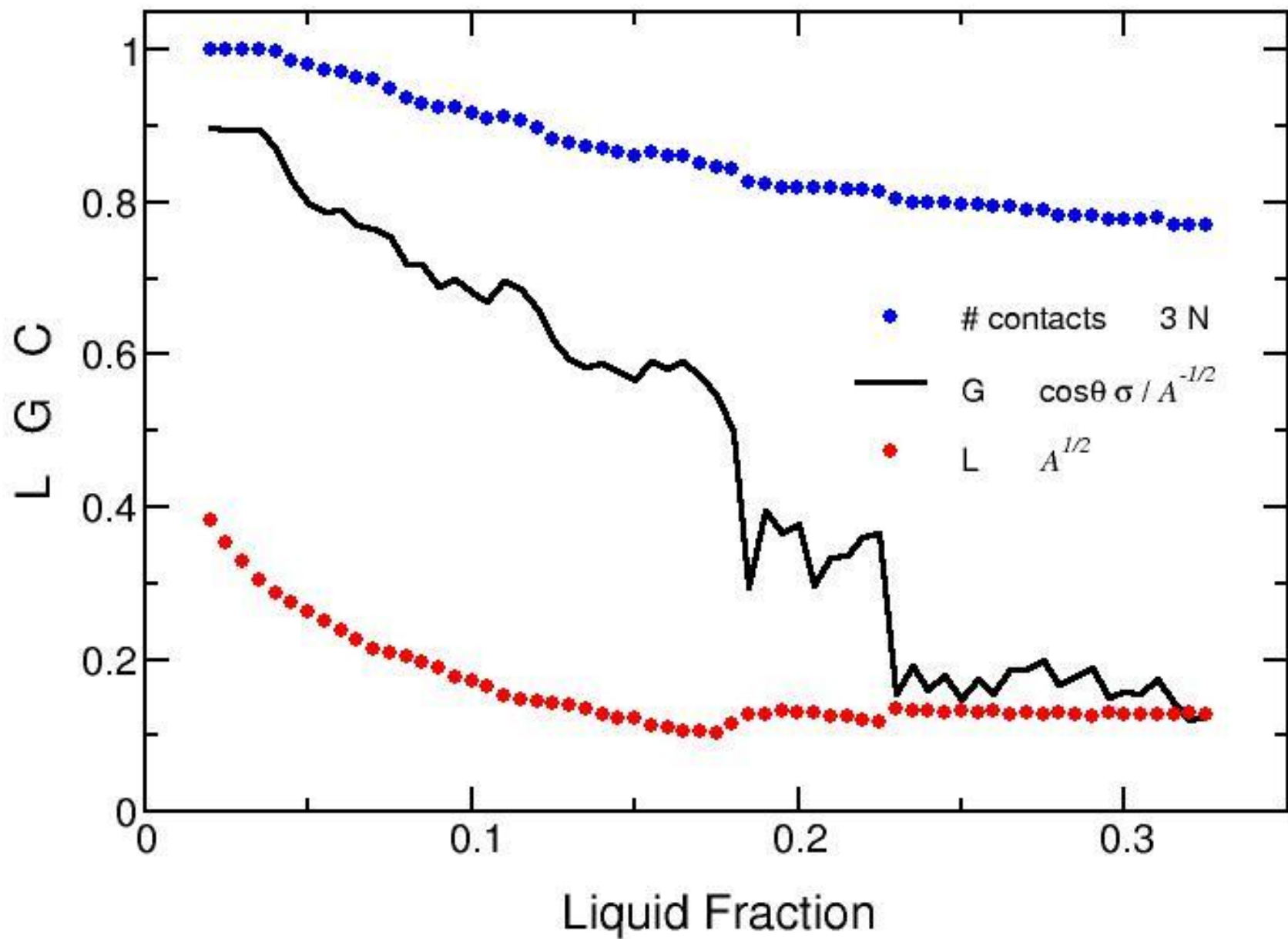
20  $\mu\text{m}$



0.4 M NaCl

400  $\mu\text{m}$

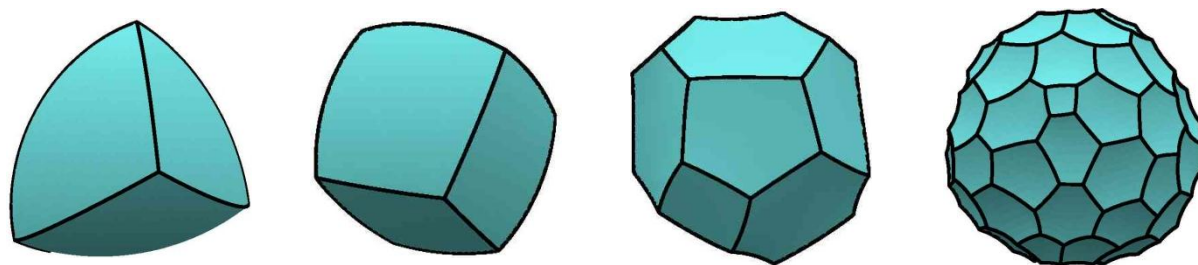
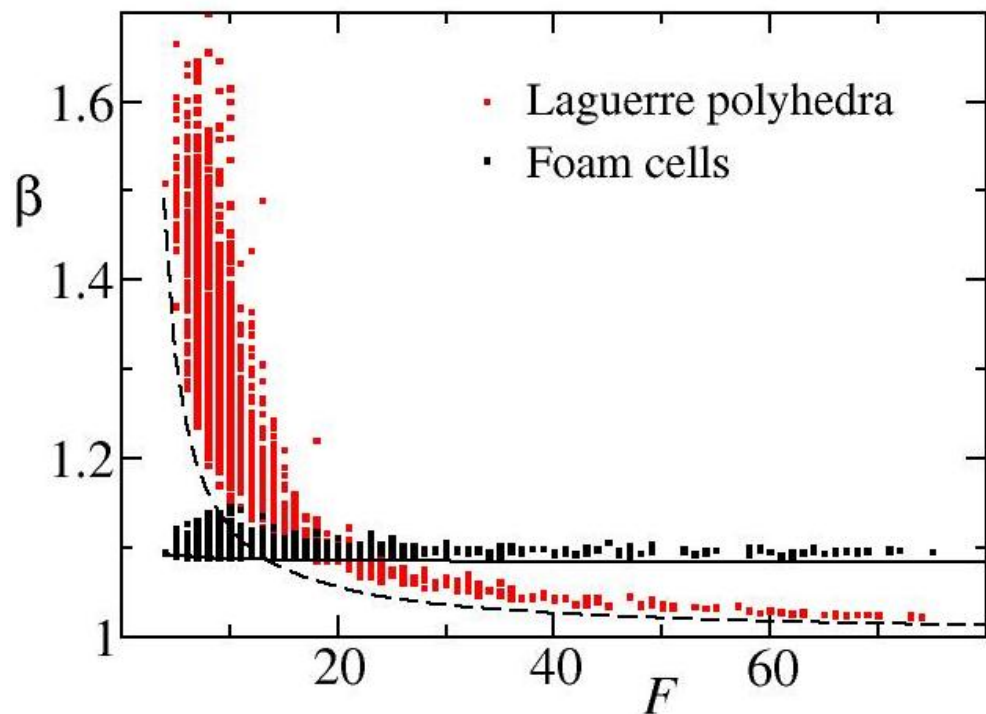






The surface area of a foam cell is about 10% greater than an equal-volume sphere

$$\beta = S (36 \pi V^2)^{-1/3} = 1.101 \pm 0.006$$



# Shear Modulus: Theory

B.V. Derjaguin (1933) *Kolloid-Z.* **64**, 1.

Affine deformation of random soap films

$$G = 4/15 E = 0.267 E$$

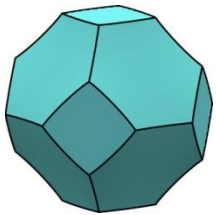
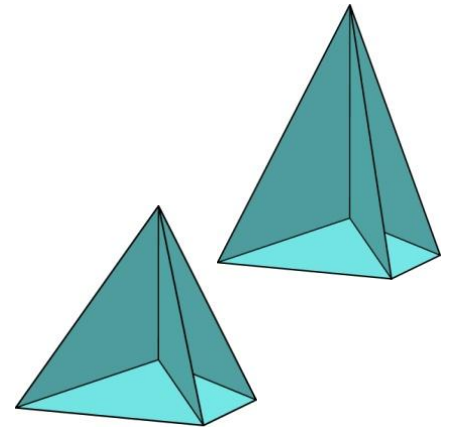
D. Stamenovic (1991) *J. Coll. Int. Sci.* **145**, 255.

Deformation of idealized foam vertex

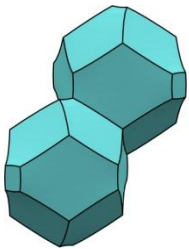
$$G = 1/6 E = 0.167 E$$

Kraynik & Reinelt (1996) *J. Coll. Int. Sci.* **181**, 511.

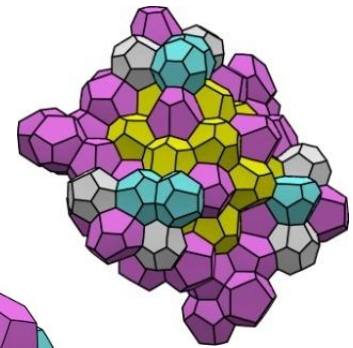
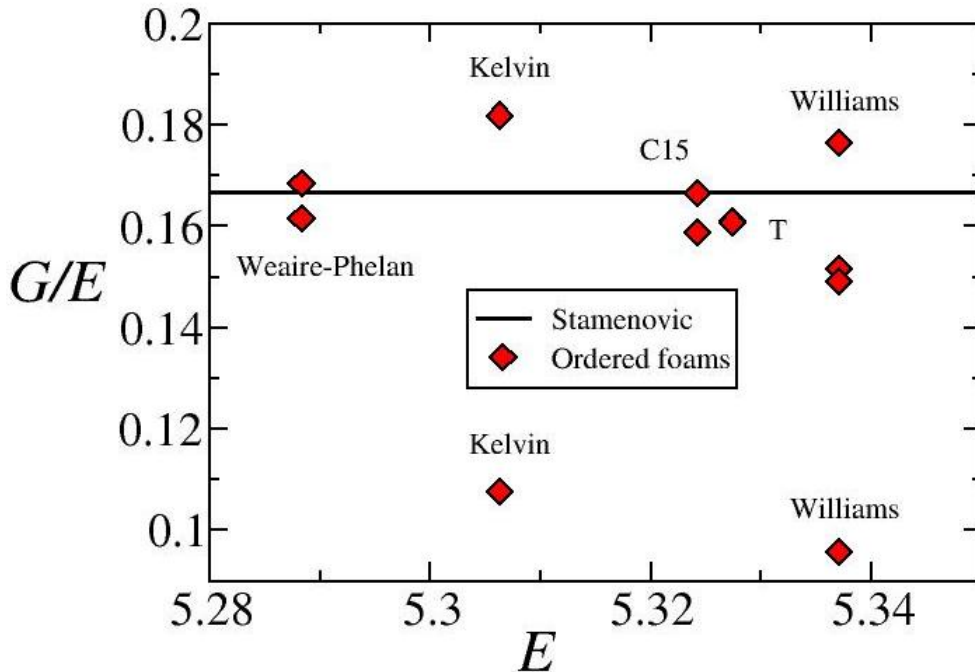
Surface Evolver calculations for ordered foams



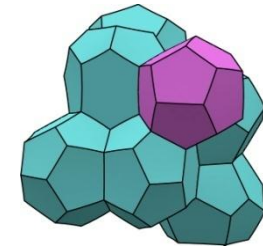
Kelvin



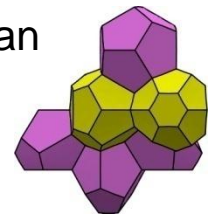
Williams



Bergman (T)



Weaire-Phelan



Friauf-Laves (C15)

# Shear Modulus: Measurements for foams and emulsions

H.M. Princen & A.D. Kiss (1986) *J Coll Int Sci* **112** 427.

Static shear modulus of highly concentrated liquid-liquid emulsions

$$G \sim \sigma R_{32}^{-1} \phi^{1/3} (\phi - \phi_c)$$

$$R_{32} = \Sigma R^3 / \Sigma R^2$$

“dry” limit ( $\phi=1$ )

$$G = 0.51 \sigma R_{32}^{-1}$$

T.G. Mason, J. Bibette & D.A. Weitz (1995) *PRL* **75** 2051.

Elasticity of compressed emulsions

$$G \sim \sigma R^{-1} \phi (\phi - \phi_c)$$

A. Saint-Jalmes & D.J. Durian (1999) *J Rheology* **43** 1411.

Vanishing elasticity of wet foams



# Surface Evolver simulation of random wet foam

$$\phi = 0.025$$

