If you want to look into AI further, here are some links to books and websites for further reading, play, and information

- **Alan Turing was a very insightful guy.** You can find out all about him and his work on the site http://www.turing.org.uk/turing/
- **Take the Turing test** again with a lot of different chatbots http://www.turinghub.com
- **Game AI** http://www.cs4fn.org/programming/noughtscrosses/ program your own AI noughts and crosses player
- http://www.cs4fn.org/ai/illusionintelligence.php What is the Turing test?
- **Artificial intelligence and 20 questions:** http://20q.net/ an artificial intelligence system that learns by playing the game 20 questions: each time you play, the system gets a little bit smarter. It's uncanny how it guesses what you're thinking of, pretty much every time, within 20 questions!
- **Braitenberg vehicles** are interesting things to play with. The book (where he introduces the ideas) is very nicely written; it's called “Vehicles: experiments in synthetic psychology” and it's by Valentino Braitenberg.
- **John Searle's “Chinese Room”** argument is a complicated paper, but you can find it online if you're really keen, by searching for “minds brains and programs John Searle”.

We hope you enjoyed the day.